# CS11-711 Advanced NLP Sequence Modeling

Graham Neubig



Carnegie Mellon University

Language Technologies Institute

Site <a href="https://phontron.com/class/anlp2024/">https://phontron.com/class/anlp2024/</a>

#### NLP and Sequential Data

- NLP is full of sequential data
  - Words in sentences
  - Characters in words
  - Sentences in discourse

•

#### Long-distance Dependencies in Language

Agreement in number, gender, etc.

He does not have very much confidence in himself. She does not have very much confidence in herself.

Selectional preference

The **reign** has lasted as long as the life of the **queen**. The **rain** has lasted as long as the life of the **clouds**.

## Can be Complicated!

What is the referent of "it"?

The trophy would not fit in the brown suitcase because it was too **big**.

Trophy

The trophy would not fit in the brown suitcase because it was too **small**.

Suitcase

(from Winograd Schema Challenge: <a href="http://commonsensereasoning.org/winograd.html">http://commonsensereasoning.org/winograd.html</a>)

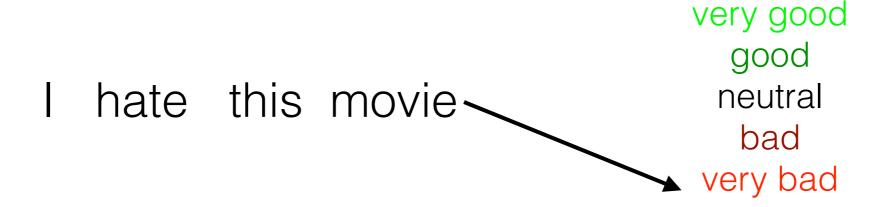
# Types of Sequential Prediction Problems

#### Types of Prediction: Binary, Multi-class, Structured

Two classes (binary classification)

```
I hate this movie ______positive negative
```

Multiple classes (multi-class classification)



Exponential/infinite labels (structured prediction)

I hate this movie — → kono eiga ga kirai

# Types of Prediction: Unconditioned vs. Conditioned

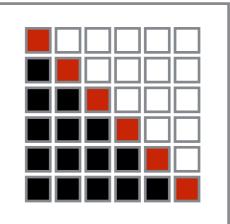
- Unconditioned Prediction: Predict the probability of a single variable P(X)
- Conditioned Prediction: Predict the probability of an output variable given an input P(Y|X)

#### Types of Unconditioned Prediction

Left-to-right Autoregressive Prediction

$$P(X) = \prod_{i=1}^{|X|} P(x_i|x_1, \dots, x_{i-1})$$

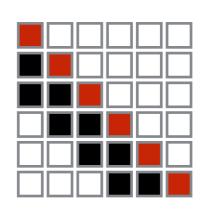
$$i=1 \quad \text{(e.g. RNN or Transformer LM)}$$



Left-to-right Markov Chain (order n-1)

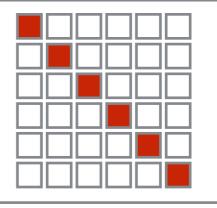
$$P(X) = \prod_{i=1}^{|X|} P(x_i|x_{i-n+1}, \dots, x_{i-1})$$

$$i=1 \text{ (e.g. n-gram LM, feed-forward LM)}$$



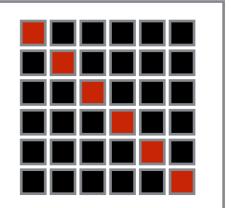
Independent Prediction

$$P(X) = \prod_{i=1}^{|X|} P(x_i)$$
 (e.g. unigram model)



Bidirectional Prediction

$$P(X) \neq \prod_{i=1}^{|X|} P(x_i|x_{\neq i})$$
 (e.g. masked language model)

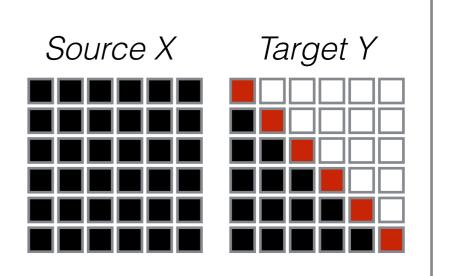


#### Types of Conditioned Prediction

Autoregressive Conditioned Prediction

$$P(Y|X) = \prod_{i=1}^{|Y|} P(y_i|X, y_1, \dots, y_{i-1})$$

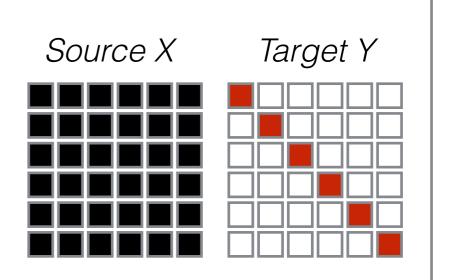
(e.g. seq2seq model)



Non-autoregressive Conditioned Prediction

$$P(Y|X) = \prod_{i=1}^{|Y|} P(y_i|X)$$

(e.g. sequence labeling, non-autoregressive MT)

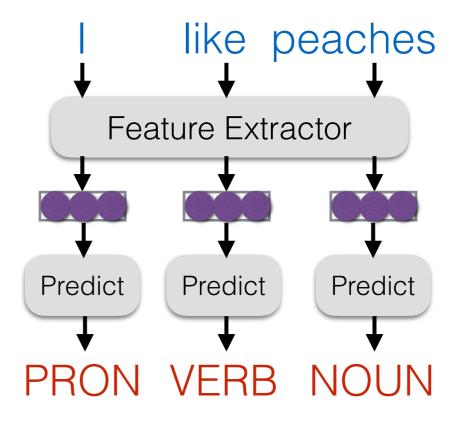


#### Basic Modeling Paradigm: Extract Features -> Predict

- Given an input text X
- Extract features H
- Predict labels Y

# Text Classification like peaches Feature Extractor Predict positive

#### Sequence Labeling

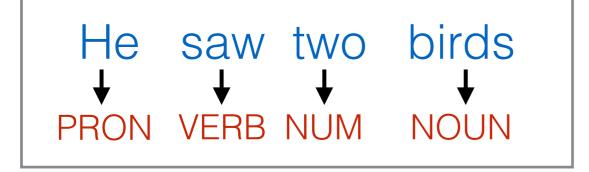


#### An Aside: More on Sequence Labeling

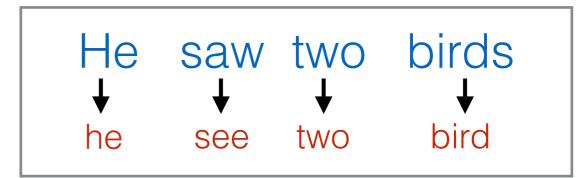
# Sequence Labeling

Given an input text X, predict an output label sequence Y of equal length!

#### Part of Speech Tagging



#### **Lemmatization**



#### Morphological Tagging

```
He saw two birds
↓ ↓ ↓

PronType=prs Tense=past, NumType=card Number=plur
VerbForm=fin
```

... and more!

# Span Labeling

Given an input text X, predict an output spans and labels Y.
 Named Entity Recognition

Graham Neubig is teaching at Carnegie Mellon University
PER
ORG

#### Syntactic Chunking

Graham Neubig is teaching at Carnegie Mellon University

NP VP NP

#### Semantic Role Labeling

Graham Neubig is teaching at Carnegie Mellon University

Actor

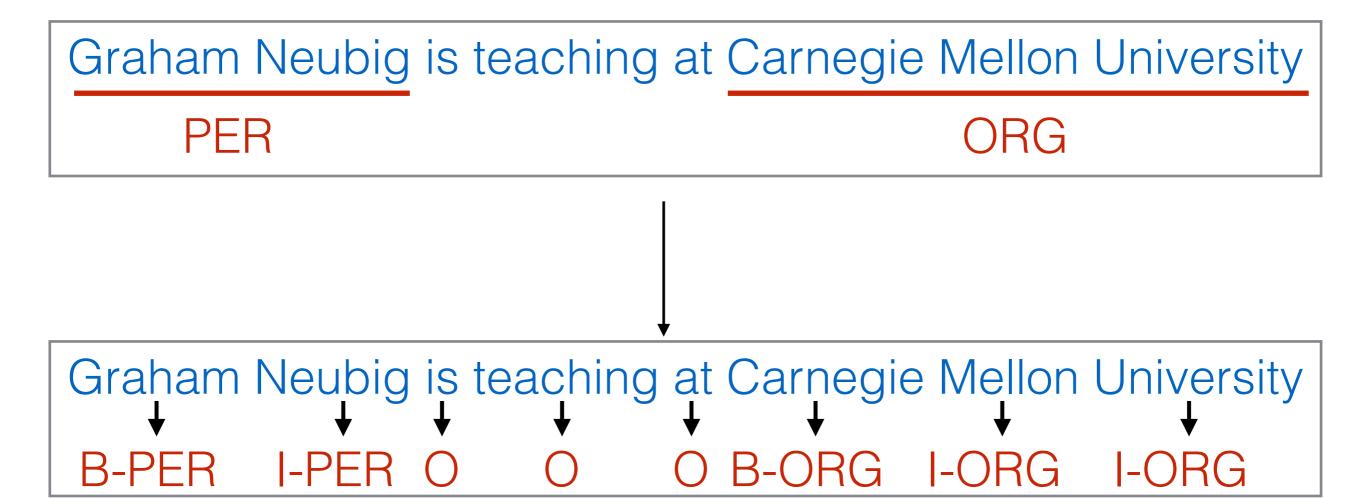
**Predicate** 

Location

... and more!

#### Span Labeling as Sequence Labeling

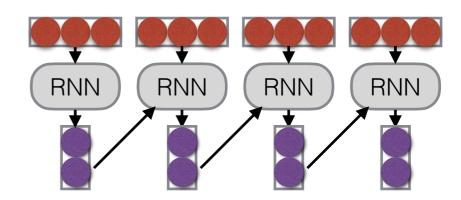
Predict Beginning, In, and Out tags for each word in a span

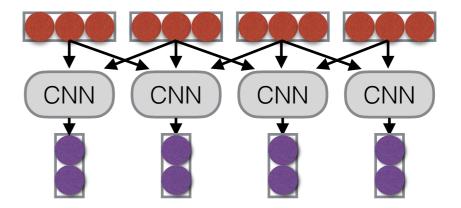


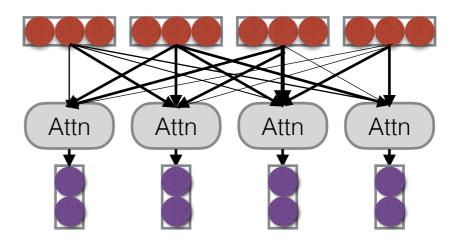
#### Types of Sequence Models

# Three Major Types of Sequence Models

- Recurrence: Condition representations on an encoding of the history
- Convolution: Condition representations on local context
- Attention: Condition representations on a weighted average of all tokens







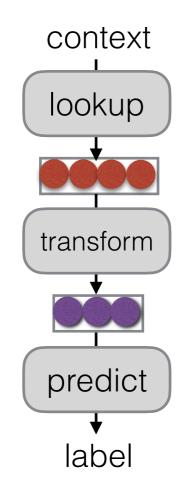
#### A Sequence Model: Recurrent Neural Networks

#### Recurrent Neural Networks

(Elman 1990)

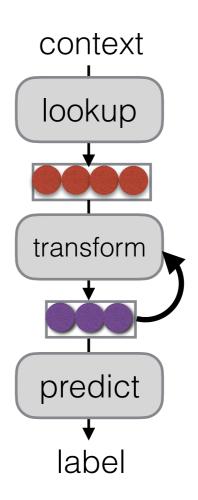
Tools to "remember" information

Feed-forward NN



$$h_t = f(W_x x_t + b)$$

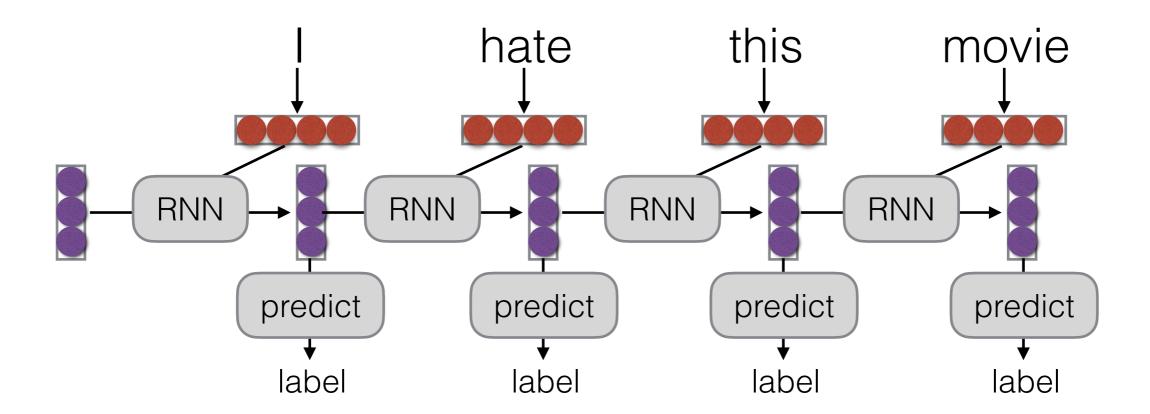
Recurrent NN



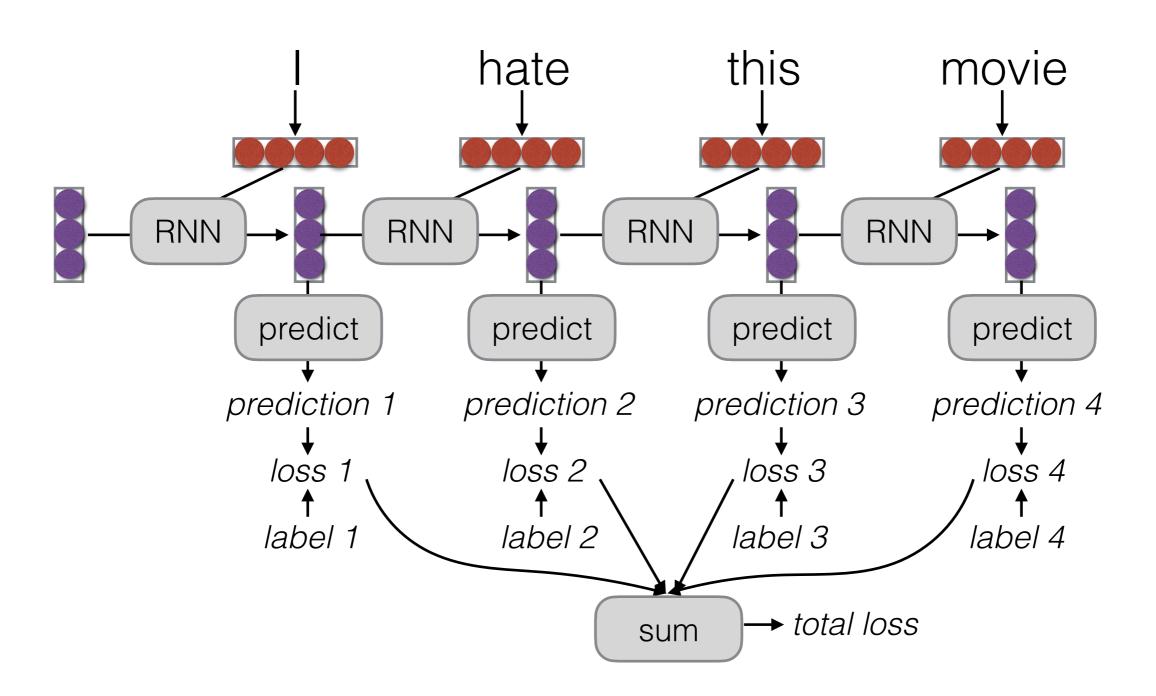
$$h_t = f(W_h h_{t-1} + W_x x_t + b)$$

# Unrolling in Time

What does processing a sequence look like?

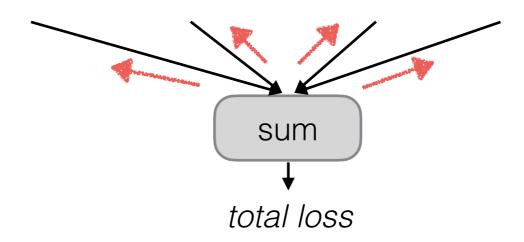


# Training RNNs



## RNN Training

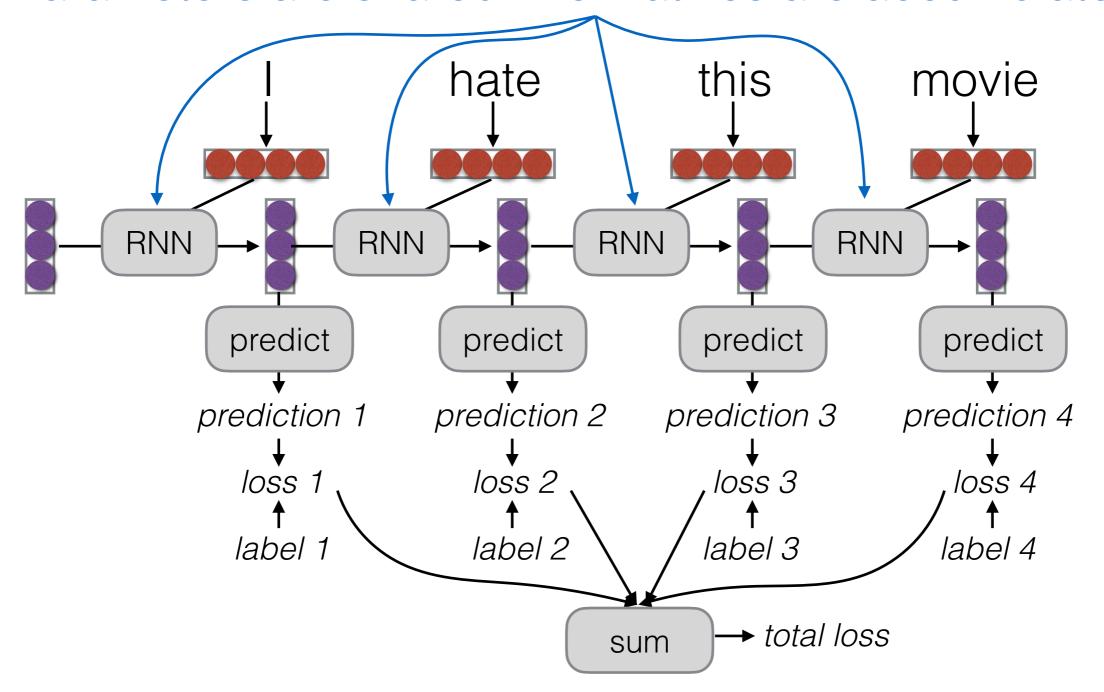
 The unrolled graph is a well-formed (DAG) computation graph—we can run backprop



- Parameters are tied across time, derivatives are aggregated across all time steps
- This is historically called "backpropagation through time" (BPTT)

## Parameter Tying

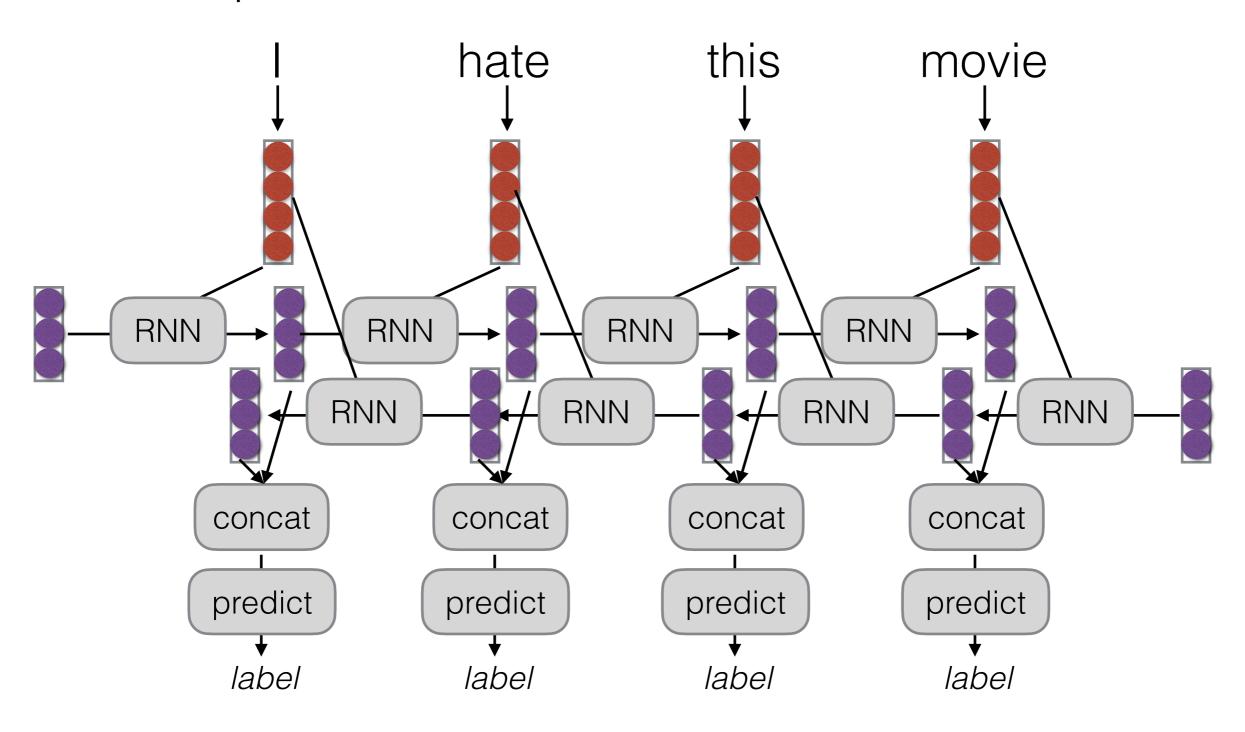
Parameters are shared! Derivatives are accumulated.



(Same for attention, convolutional networks)

#### Bi-RNNs

• A simple extension, run the RNN in both directions



## Vanishing Gradients

## Vanishing Gradient

Gradients decrease as they get pushed back

$$\frac{dl}{d_{h_0}} = \text{tiny} \quad \frac{dl}{d_{h_1}} = \text{small} \quad \frac{dl}{d_{h_2}} = \text{med.} \quad \frac{dl}{d_{h_3}} = \text{large}$$

$$\begin{array}{c|c} \mathbf{h_0} & \mathbf{RNN} & \mathbf{h_1} & \mathbf{RNN} & \mathbf{h_2} & \mathbf{RNN} & \mathbf{h_3} & \mathbf{square\_err} & \mathbf{b} \\ \hline \mathbf{x_1} & \mathbf{x_2} & \mathbf{x_3} & \mathbf{y}^* \end{array}$$

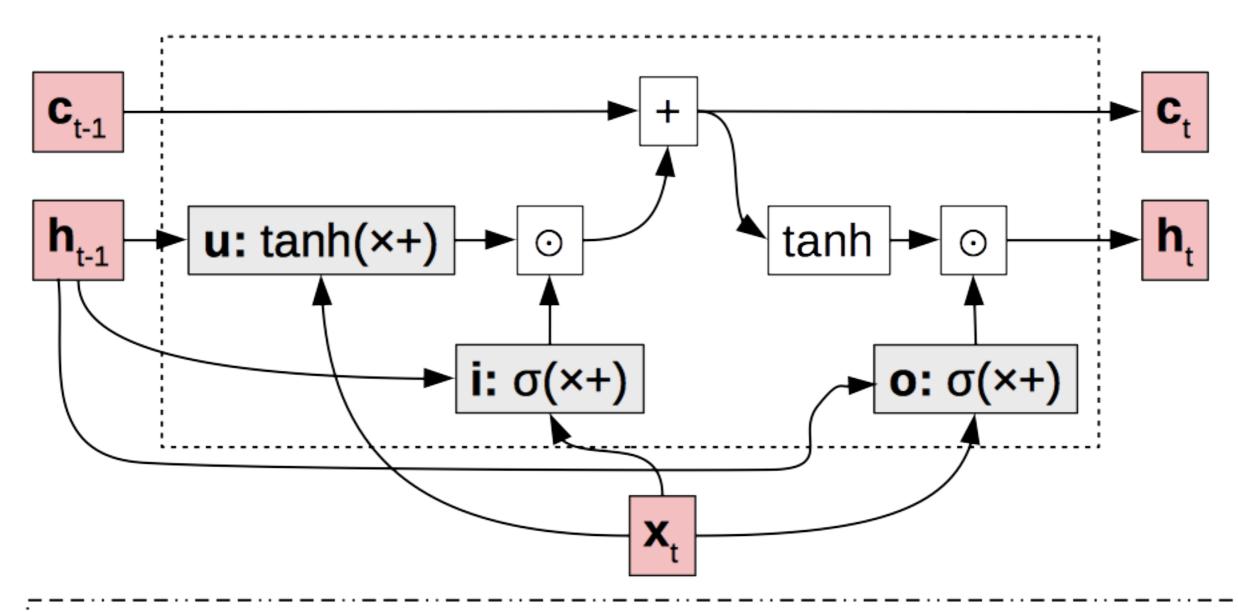
 Why? "Squashed" by non-linearities or small weights in matrices.

#### A Solution: Long Short-term Memory

(Hochreiter and Schmidhuber 1997)

- Basic idea: make additive connections between time steps
- Addition does not modify the gradient, no vanishing
- Gates to control the information flow

#### LSTM Structure

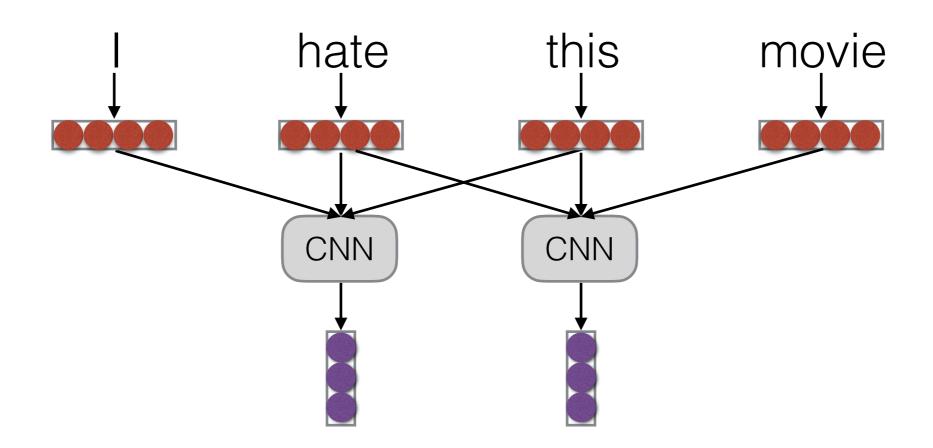


update **u**: what value do we try to add to the memory cell? input **i**: how much of the update do we allow to go through? output **o**: how much of the cell do we reflect in the next state?

#### Convolution

#### Convolution

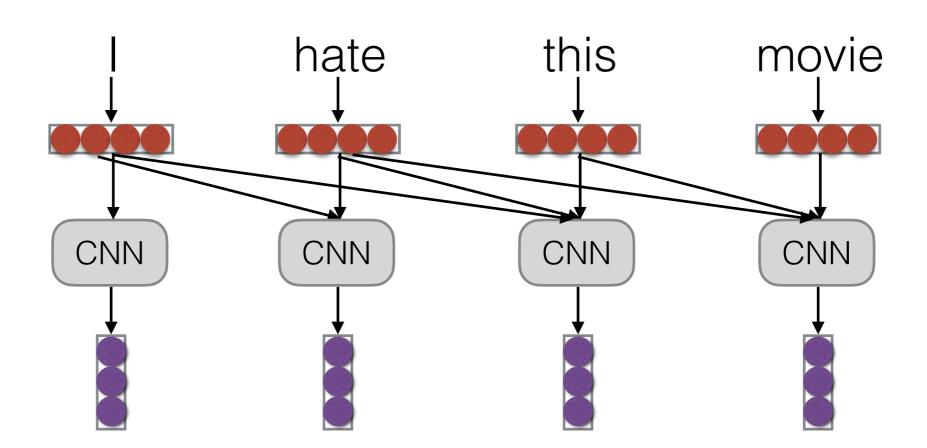
Calculate based on local context



$$h_t = f(W[x_{t-1}; x_t; x_{t+1}])$$

# Convolution for Autoregressive Models

Functionally identical, just consider previous context



#### Attention

#### Basic Idea

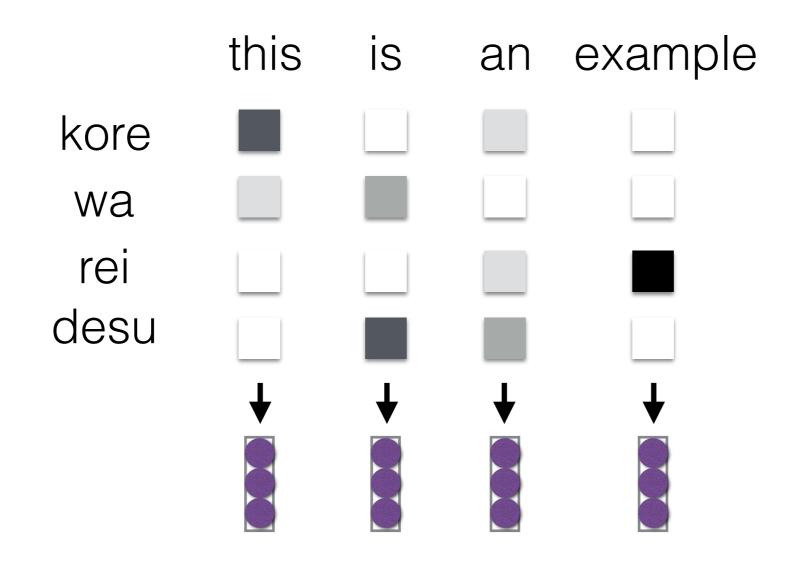
(Bahdanau et al. 2015)

- Encode each token in the sequence into a vector
- When decoding, perform a linear combination of these vectors, weighted by "attention weights"

#### Cross Attention

(Bahdanau et al. 2015)

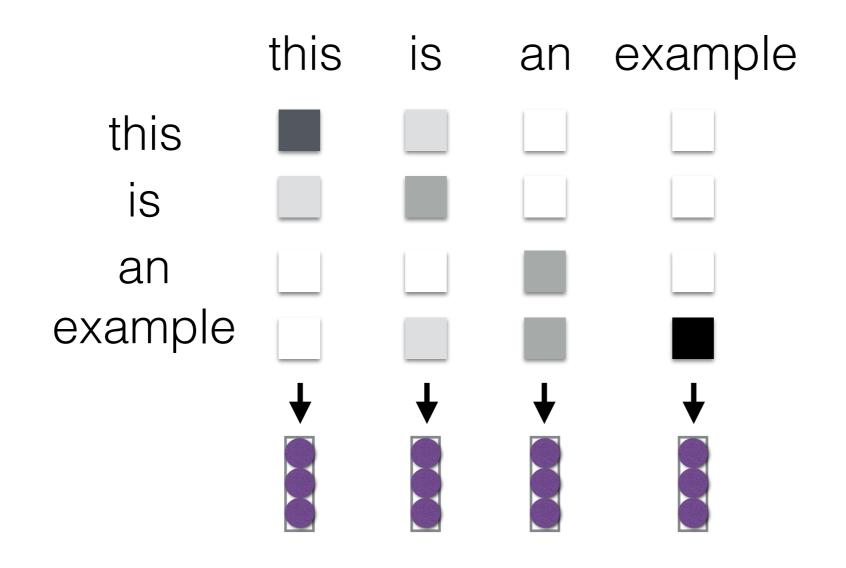
 Each element in a sequence attends to elements of another sequence



#### Self Attention

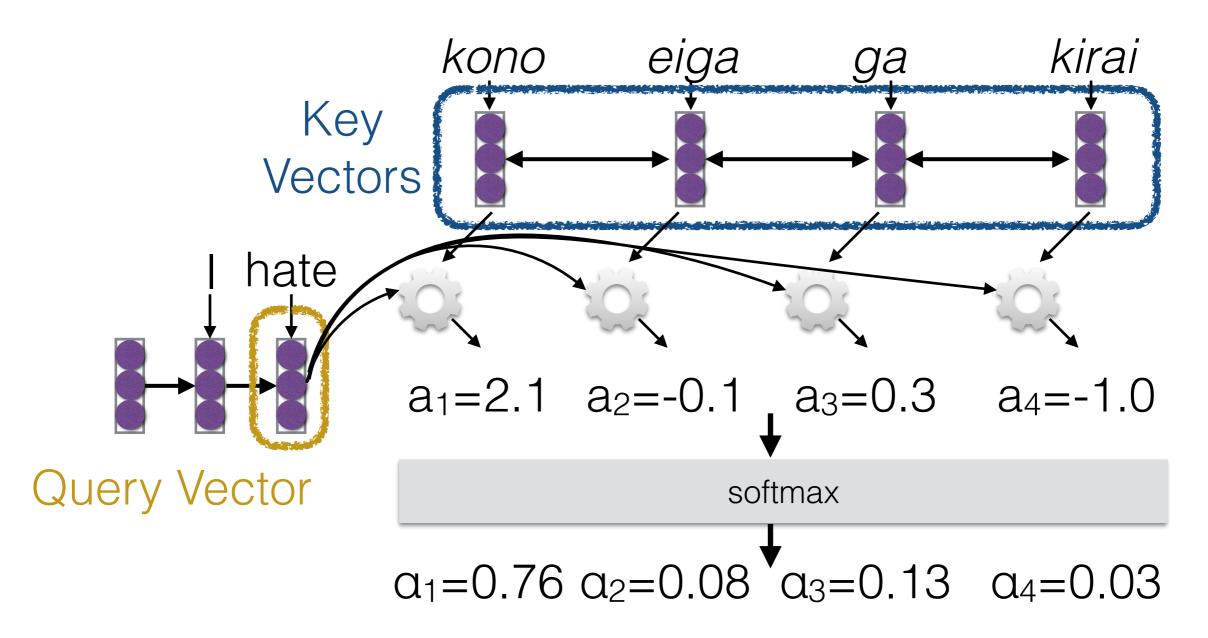
(Cheng et al. 2016, Vaswani et al. 2017)

 Each element in the sequence attends to elements of that sequence → context sensitive encodings!



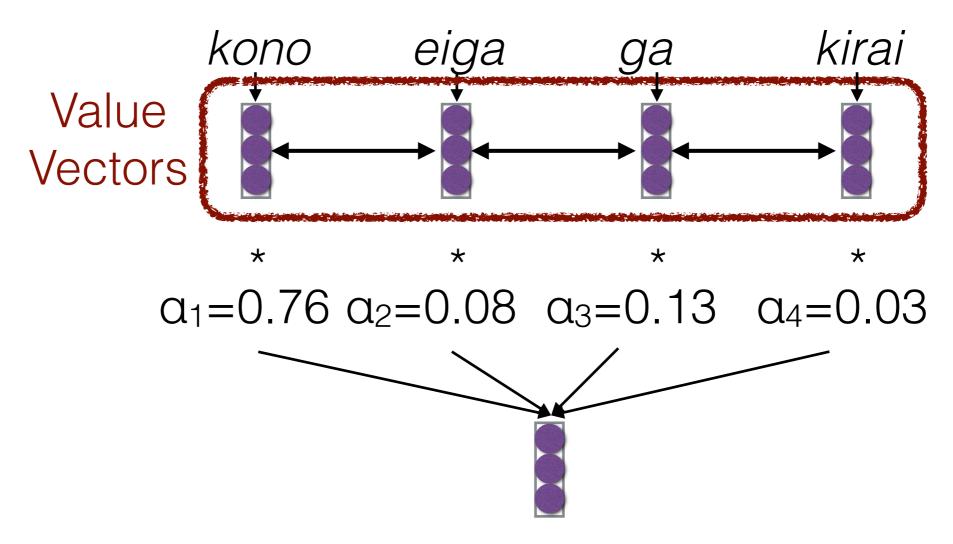
# Calculating Attention (1)

- Use "query" vector (decoder state) and "key" vectors (all encoder states)
- For each query-key pair, calculate weight
- Normalize to add to one using softmax



# Calculating Attention (2)

 Combine together value vectors (usually encoder states, like key vectors) by taking the weighted sum



Use this in any part of the model you like

## A Graphical Example

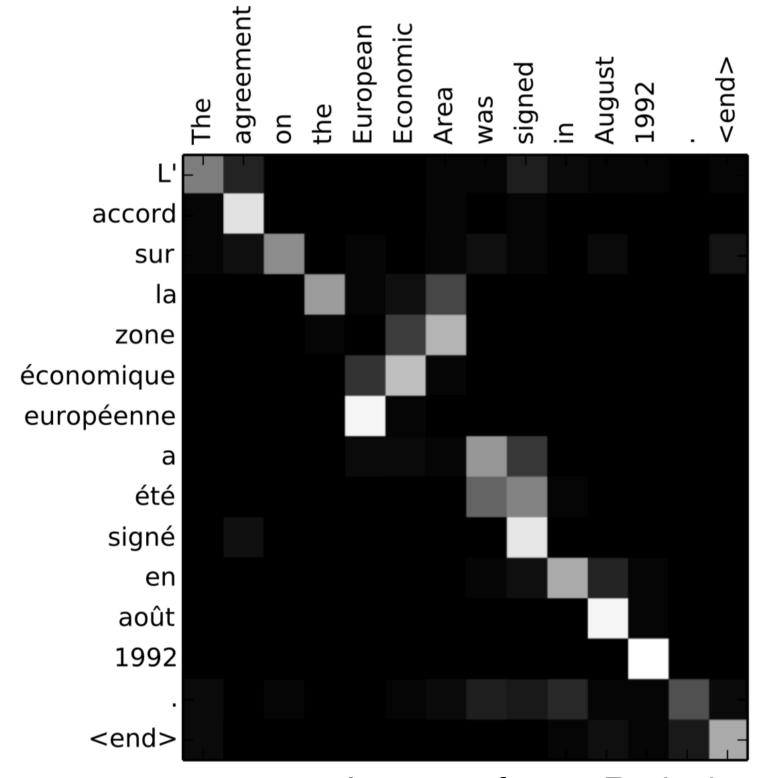


Image from Bahdanau et al. (2015)

### Attention Score Functions (1)

- **q** is the query and **k** is the key
- Multi-layer Perceptron (Bahdanau et al. 2015)

$$a(\boldsymbol{q}, \boldsymbol{k}) = \boldsymbol{w}_2^{\mathsf{T}} \mathrm{tanh}(W_1[\boldsymbol{q}; \boldsymbol{k}])$$

- Flexible, often very good with large data
- Bilinear (Luong et al. 2015)

$$a(\boldsymbol{q}, \boldsymbol{k}) = \boldsymbol{q}^{\mathsf{T}} W \boldsymbol{k}$$

### Attention Score Functions (2)

Dot Product (Luong et al. 2015)

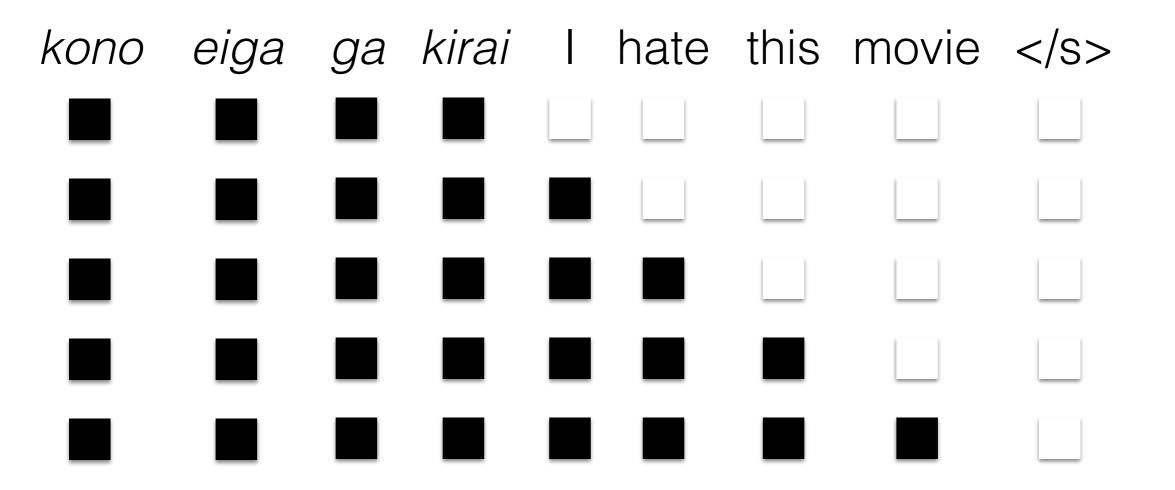
$$a(\boldsymbol{q}, \boldsymbol{k}) = \boldsymbol{q}^{\mathsf{T}} \boldsymbol{k}$$

- No parameters! But requires sizes to be the same.
- Scaled Dot Product (Vaswani et al. 2017)
  - Problem: scale of dot product increases as dimensions get larger
  - Fix: scale by size of the vector

$$a(\boldsymbol{q}, \boldsymbol{k}) = \frac{\boldsymbol{q}^{\mathsf{T}} \boldsymbol{k}}{\sqrt{|\boldsymbol{k}|}}$$

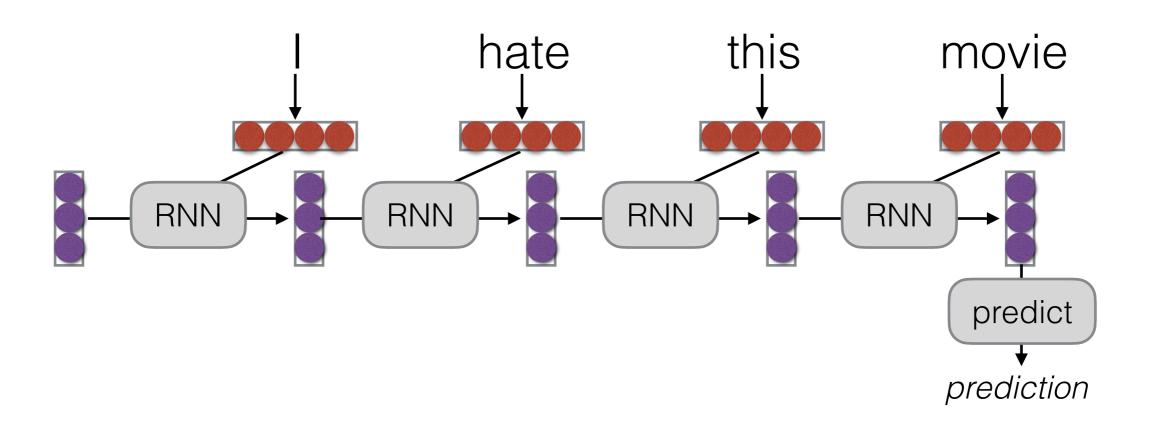
## Masking for Training

- We want to perform training in as few operations as possible using big matrix multiplies
- We can do so by "masking" the results for the output



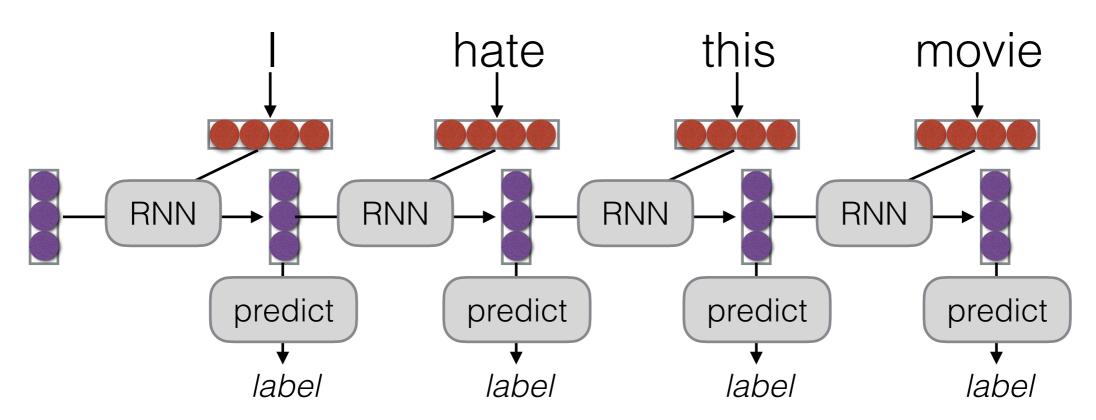
## Applications of Sequence Models

## Encoding Sequences



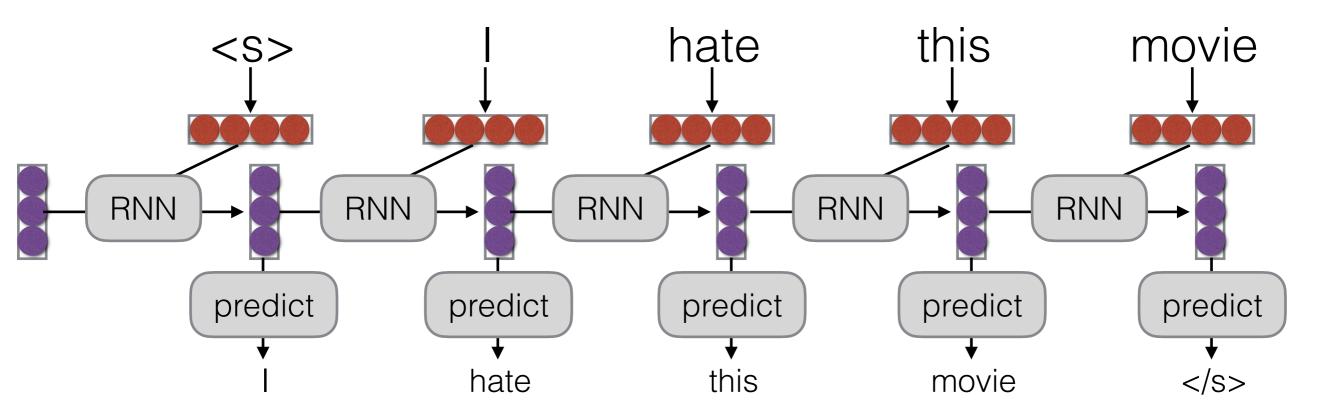
- Binary or multi-class prediction
- Sentence representation for retrieval, sentence comparison, etc.

## Encoding Tokens



- Sequence labeling
- Language Modeling

## e.g. Language Modeling



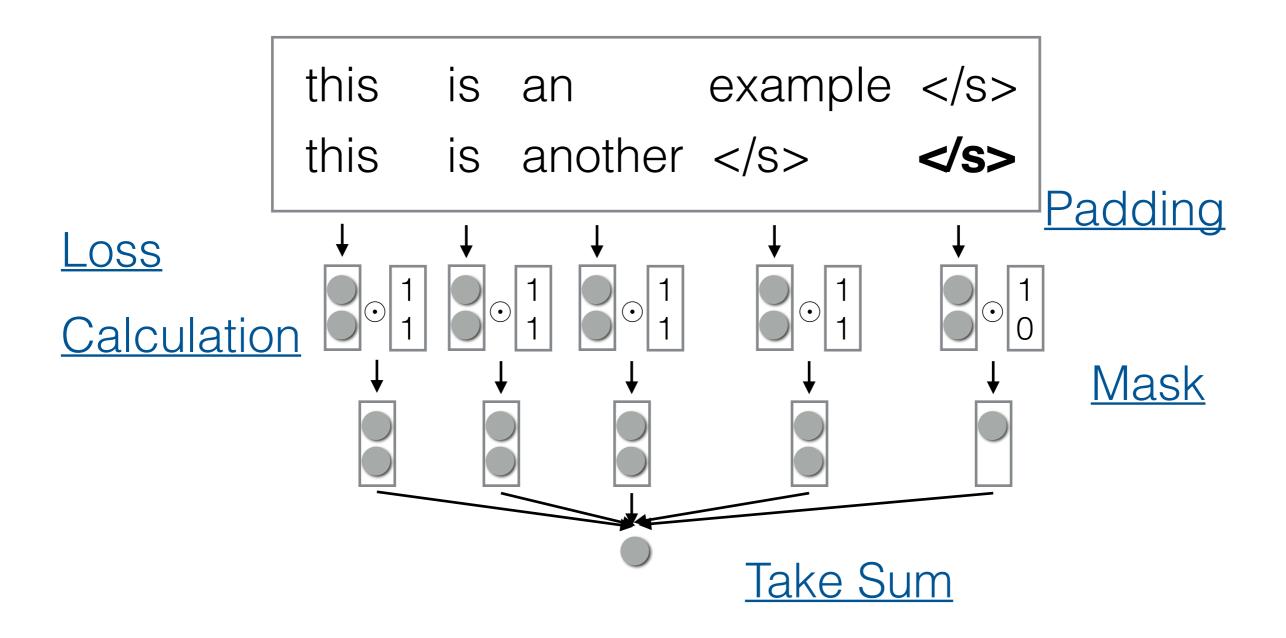
- Language modeling is like a tagging task, where each tag is the next word!
- Note: this is an autoregressive model

# Efficiency Tricks for Sequence Modeling

## Handling Mini-batching

- Mini-batching makes things much faster!
- But mini-batching in sequence modeling is harder than in feed-forward networks
  - Each word depends on the previous word
  - Sequences are of various length

## Mini-batching Method



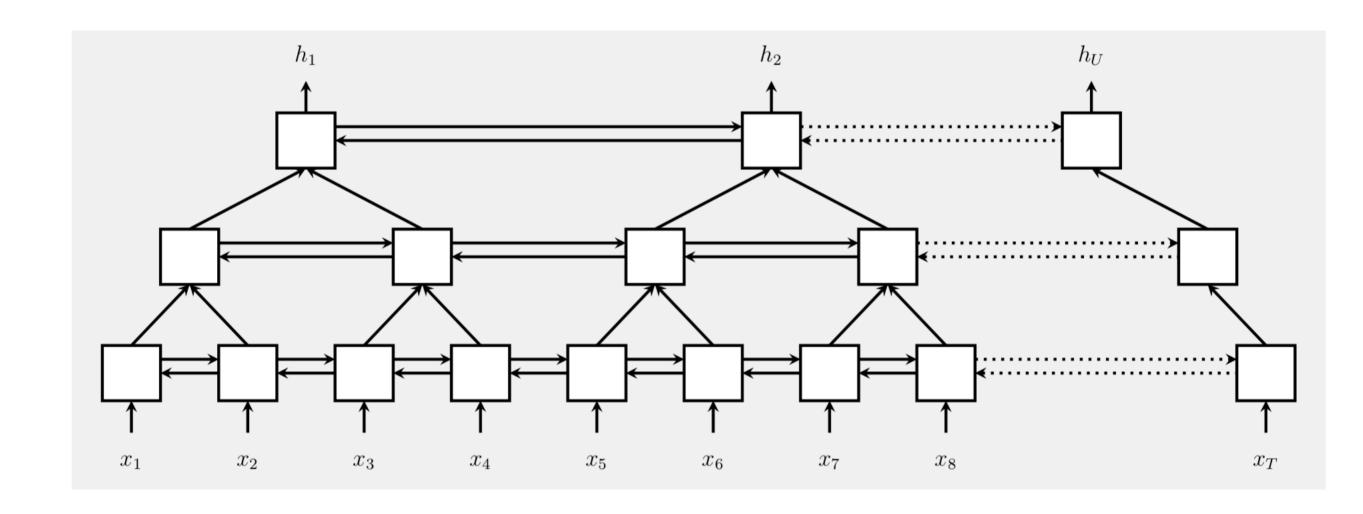
## Bucketing/Sorting

- If we use sentences of different lengths, too much padding and sorting can result in decreased performance
- To remedy this: sort sentences so similarlylengthed sentences are in the same batch

### Strided Architectures

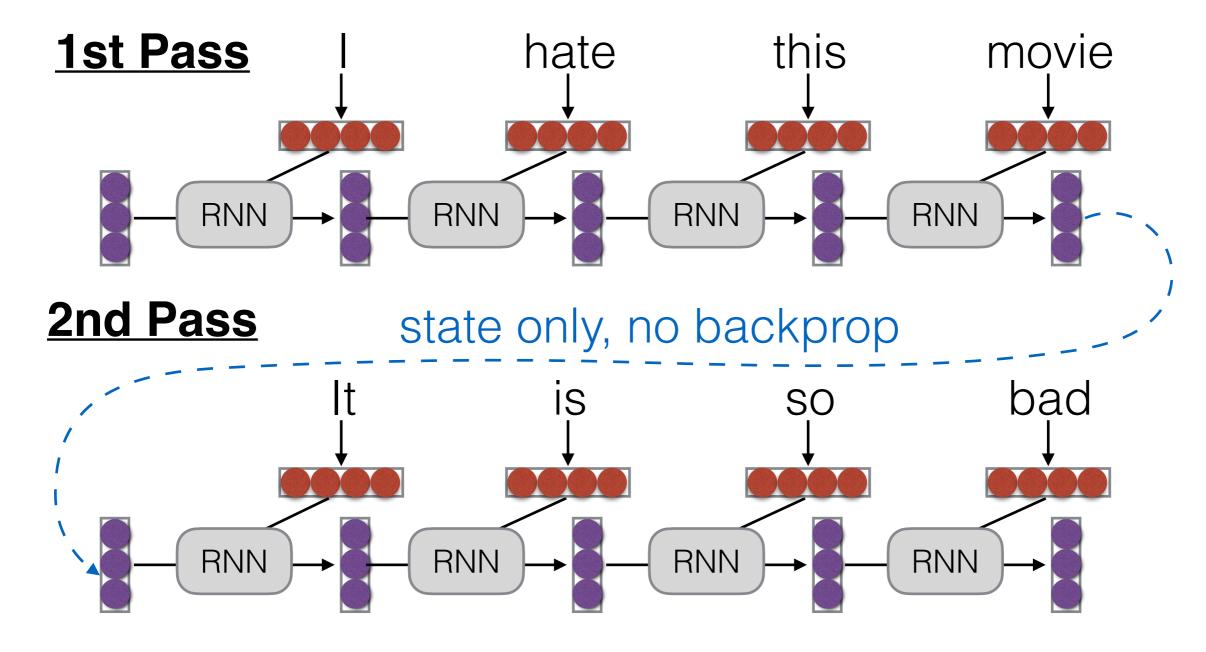
(e.g. Chan et al. 2015)

Downscale between layers



#### Truncated BPTT

 Backprop over shorter segments, initialize w/ the state from the previous segment



### Questions?