CS11-747 Neural Networks for NLP Introduction, Bag-of-words, and Multi-layer Perceptron

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Language Technologies Institute

Site <u>https://phontron.com/class/nn4nlp2020/</u>

Language is Hard!

Are These Sentences OK?

- Jane went to the store.
- store to Jane went the.
- Jane went store.
- Jane goed to the store.
- The store went to Jane.
- The food truck went to Jane.

Engineering Solutions

- Jane went to the store.
- store to Jane went the.
- Jane went store.

Create a grammar of the language

- Jane goed to the store.
- The store went to Jane. }

Consider
 morphology and exceptions
 Semantic categories,
 preferences

• The food truck went to Jane. And their exceptions

Are These Sentences OK?

- ジェインは店へ行った。
- は店行ったジェインは。
- ジェインは店へ行た。
- 店はジェインへ行った。
- 屋台はジェインのところへ行った。

Phenomena to Handle

- Morphology
- Syntax
- Semantics/World Knowledge
- Discourse
- Pragmatics
- Multilinguality

Neural Nets for NLP

- Neural nets are a tool to do hard things!
- This class will give you the tools to handle the problems you want to solve in NLP.

Class Format/Structure

Class Format

- Before class: Read material on the topic
- During class:
 - Quiz: Simple questions about the required reading (should be easy)
 - Summary/Questions/Elaboration: Instructor or TAs will summarize the material, field questions, elaborate on details and talk about advanced topics
 - Code Walk: The TAs (or instructor) will sometimes walk through some demonstration code or equations
- After class: Review the code, try to run/modify it yourself. Visit office hours to talk about questions, etc.

Scope of Teaching

Basics of general neural network knowledge

-> Covered briefly (see reading and ask TAs if you are not familiar). Will have recitation.

- Advanced training techniques for neural networks

 Some coverage, like VAEs and adversarial training, mostly from the scope of NLP, not as much as other DL classes
- Advanced NLP-related neural network architectures
 -> Covered in detail
- Structured prediction and structured models in neural nets
 -> Covered in detail
- Implementation details salient to NLP
 -> Covered in detail

Assignments

- Course is largely group (2-3) assignment based
- Assignment 1 Text Classifier / Questionnaire: *Individually* implement a text classifier and fill in questionnaire project topics
- Assignment 2 SOTA Survey: Survey about your project topic and describe the state-of-the-art
- Assignment 3 SOTA Re-implementation: Re-implement and reproduce results from a state-of-the-art model
- Assignment 4 Final Project: Perform a unique project that either (1) improves on state-of-the-art, or (2) applies neural net models to a unique task

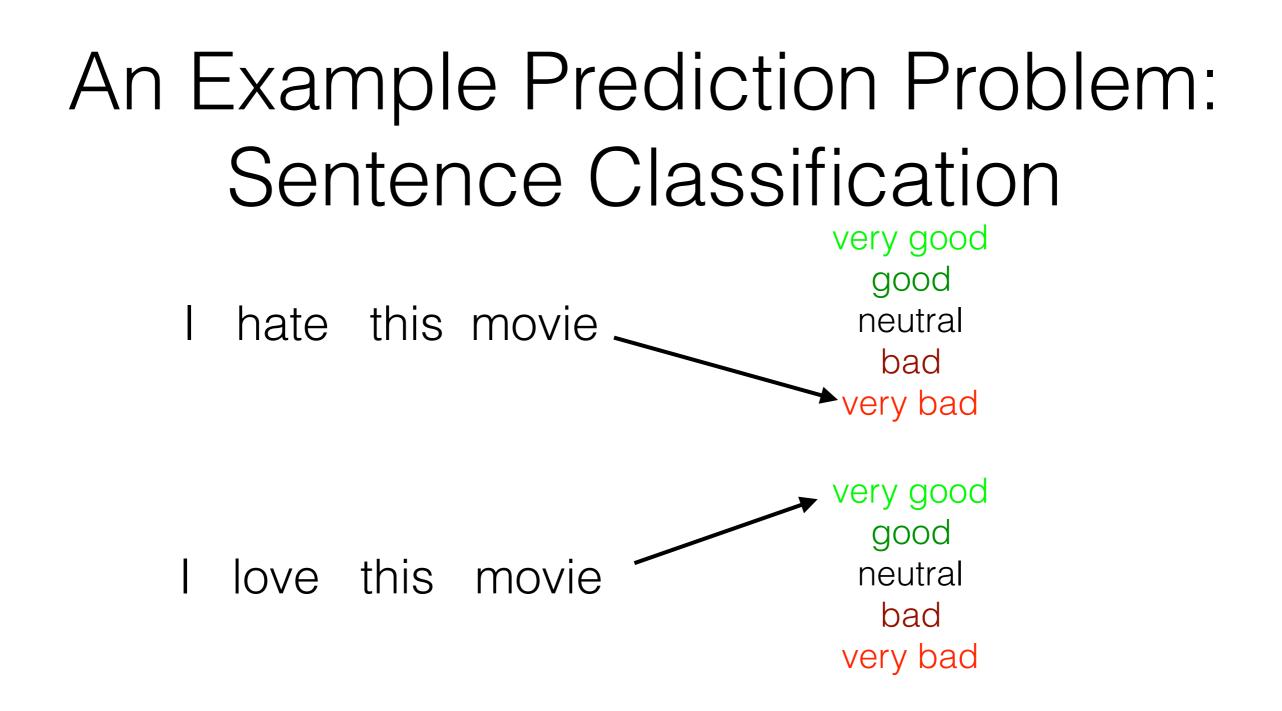
Instructors/Office Hours

 Instructors: Graham Neubig (Fri. 4-5PM GHC5409) Pengfei Liu (Wed. 2-3PM GHC6607)

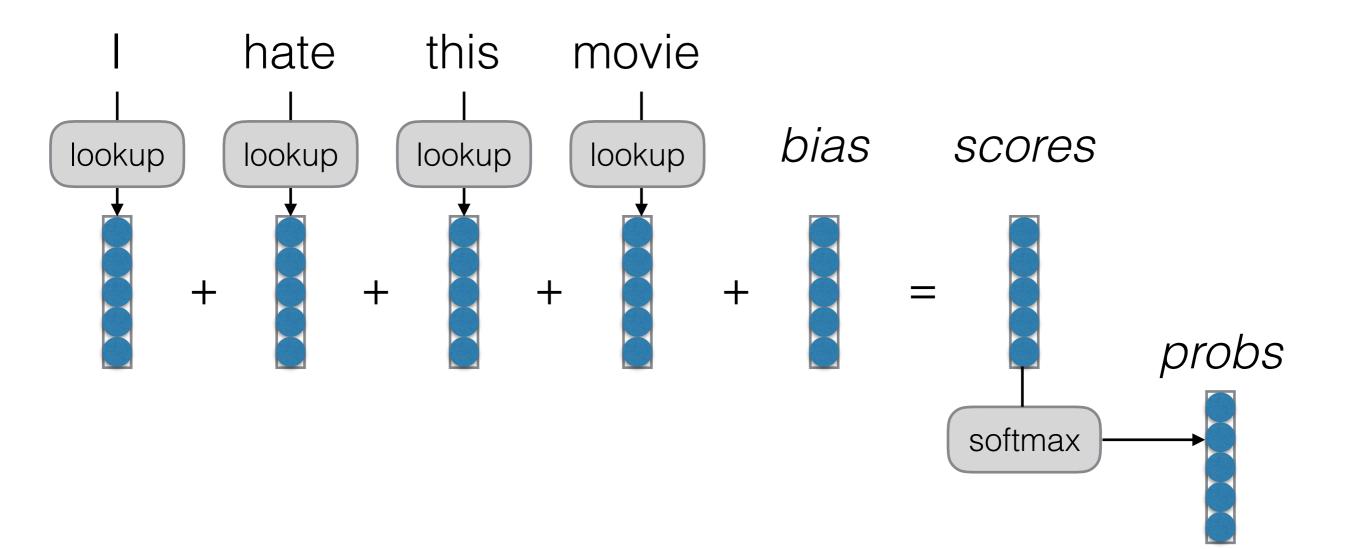
· TAs:

- Aditi Chaudhary (Mon. 10-11AM GHC6509)
- Chunting Zhou (Fri. 10-11AM GHC5705)
- Hiroaki Hayashi (Thu. 11AM-12PM GHC5705)
- Pengcheng Yin (Wed. 10-11AM GHC5505)
- Vidhisha Balachandran (Tue. 10-11AM GHC5713)
- Zi-Yi Dou (Tue. 12-1PM GHC5417)
- Piazza: <u>http://piazza.com/cmu/spring2020/cs11747/home</u>

Neural Networks: A Tool for Doing Hard Things

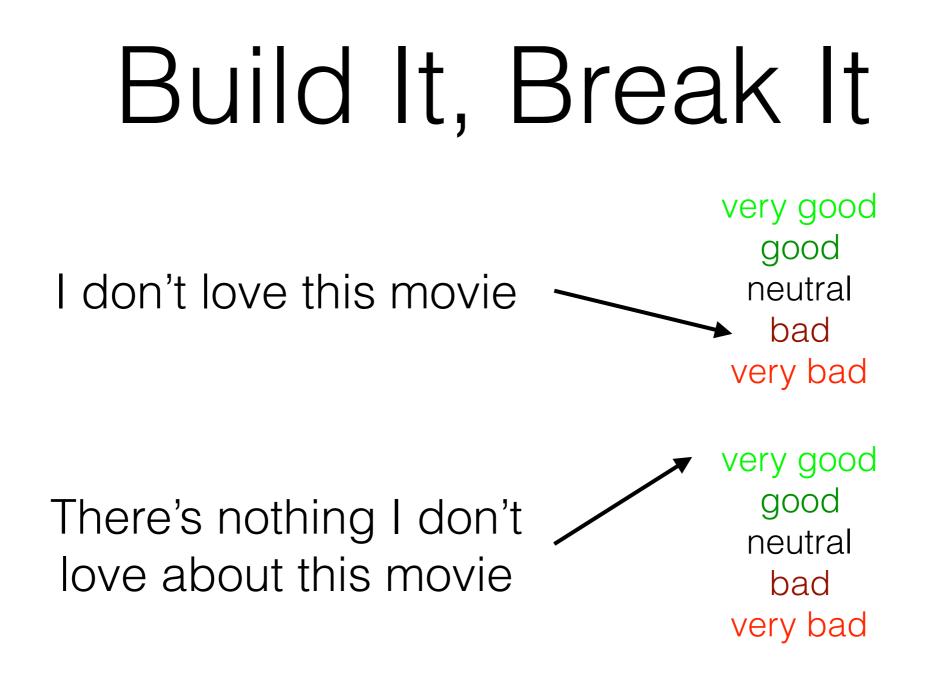


A First Try: Bag of Words (BOW)



What do Our Vectors Represent?

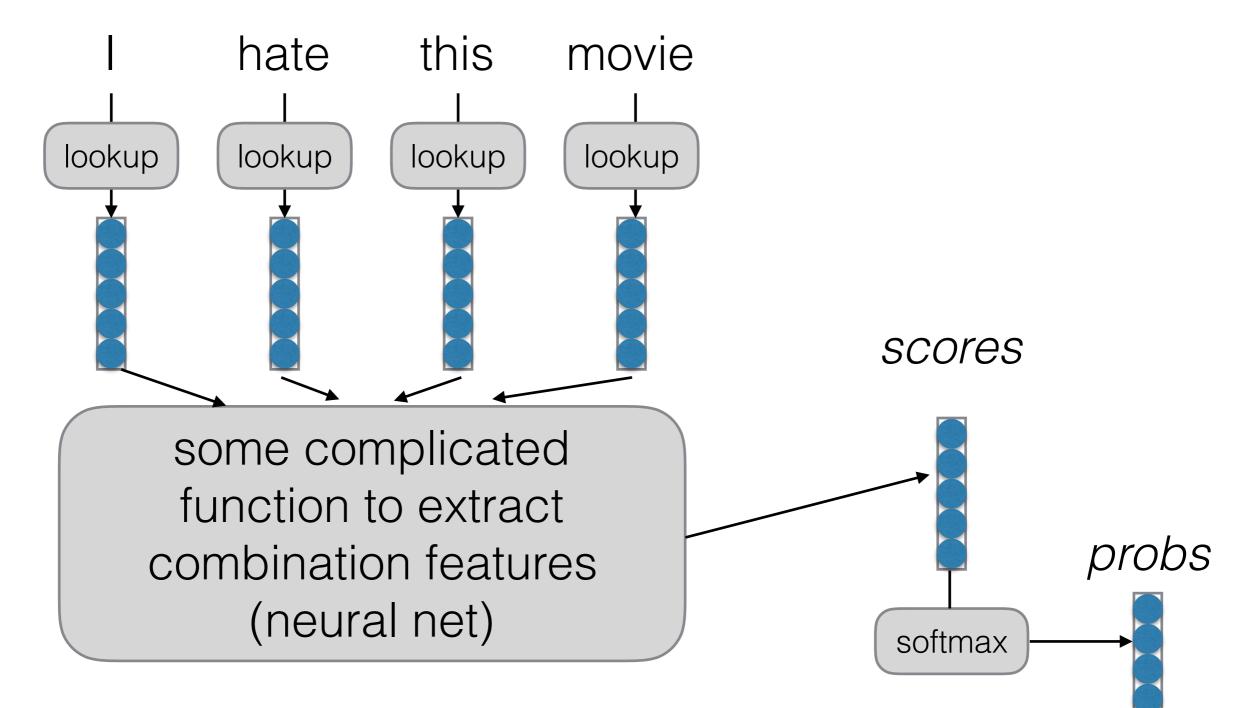
- Each word has its own 5 elements corresponding to [very good, good, neutral, bad, very bad]
- "hate" will have a high value for "very bad", etc.



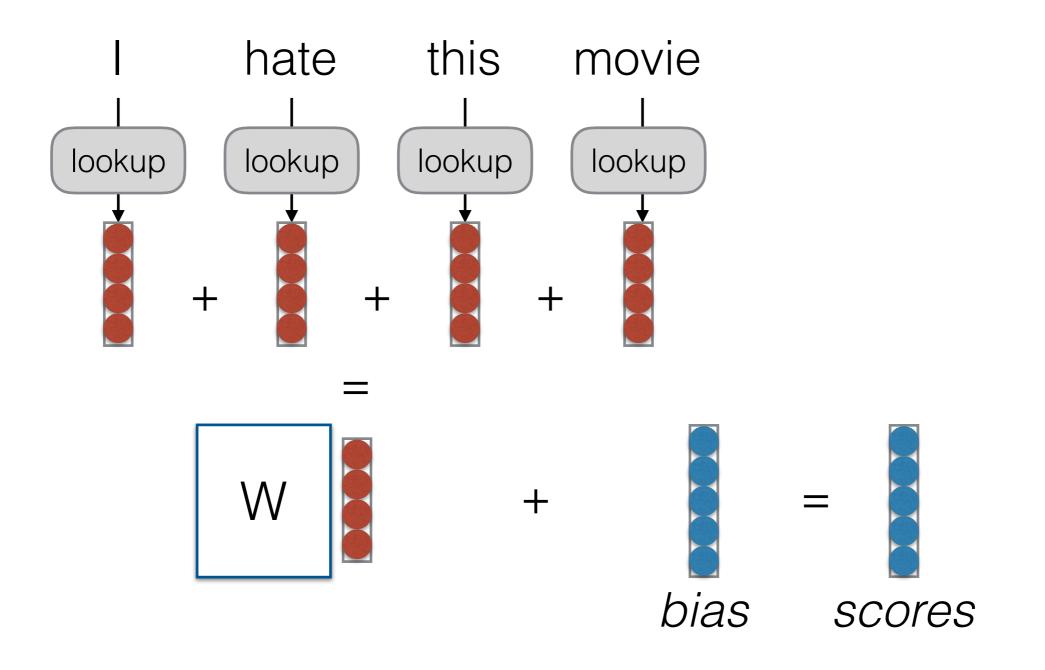
Combination Features

- Does it contain "don't" and "love"?
- Does it contain "don't", "i", "love", and "nothing"?

Basic Idea of Neural Networks (for NLP Prediction Tasks)



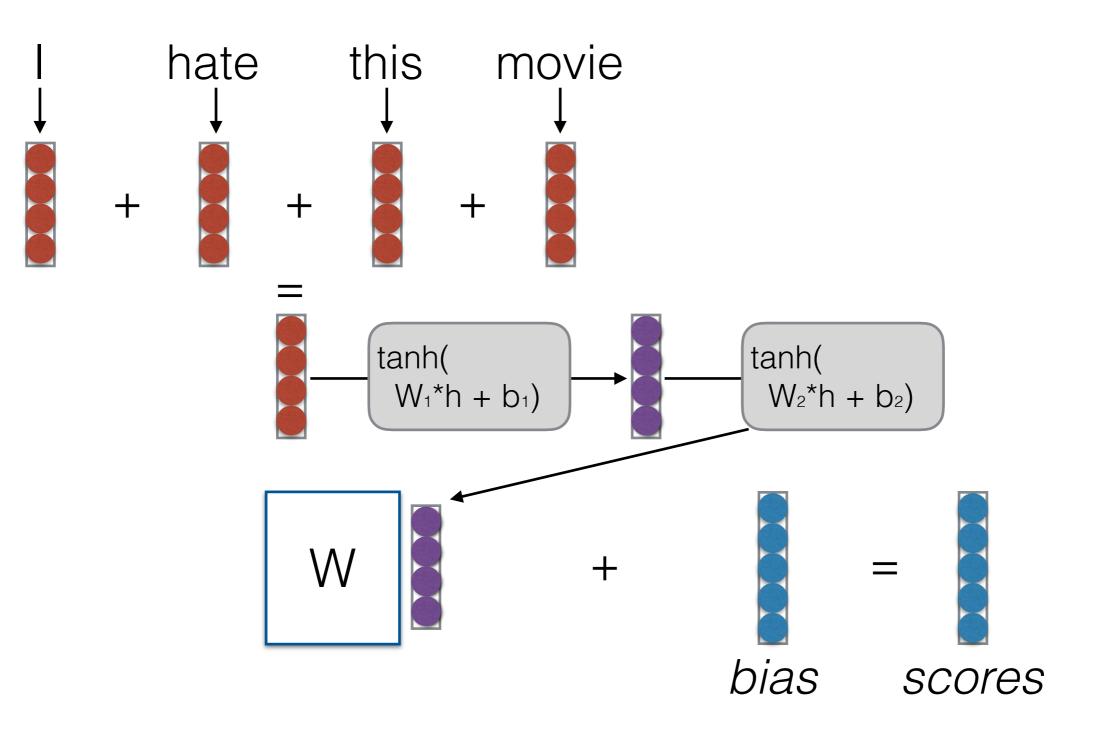
Continuous Bag of Words (CBOW)



What do Our Vectors Represent?

- Each vector has "features" (e.g. is this an animate object? is this a positive word, etc.)
- We sum these features, then use these to make predictions
- Still no combination features: only the expressive power of a linear model, but dimension reduced

Deep CBOW



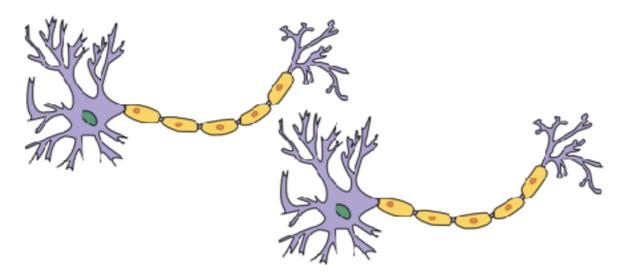
What do Our Vectors Represent?

- Now things are more interesting!
- We can learn feature combinations (a node in the second layer might be "feature 1 AND feature 5 are active")
- e.g. capture things such as "not" AND "hate"

What is a Neural Net?: Computation Graphs

"Neural" Nets

Original Motivation: Neurons in the Brain



Current Conception: Computation Graphs

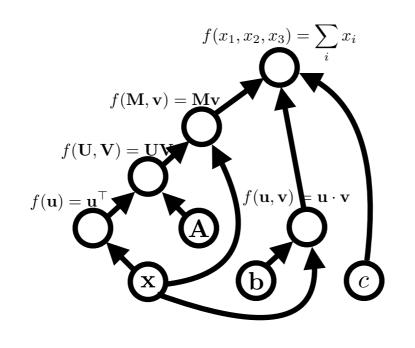


Image credit: Wikipedia



 \mathbf{X}

graph:

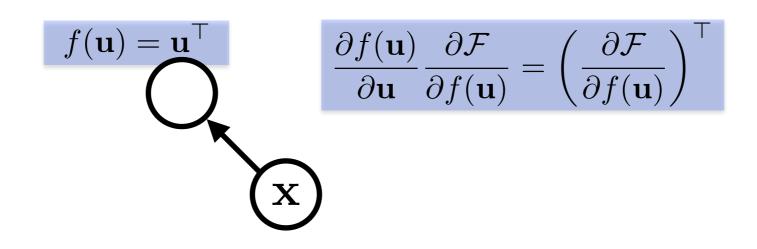
A node is a {tensor, matrix, vector, scalar} value



An **edge** represents a function argument (and also an data dependency). They are just pointers to nodes.

A **node** with an incoming **edge** is a **function** of that edge's tail node.

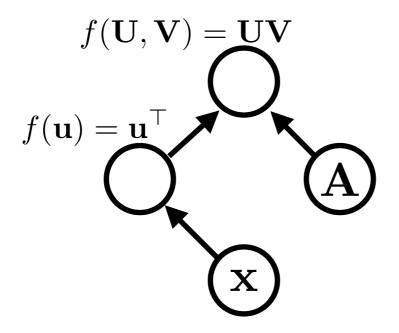
A **node** knows how to compute its value and the value of its derivative w.r.t each argument (edge) times a derivative of an arbitrary input $\frac{\partial \mathcal{F}}{\partial f(\mathbf{u})}$.



expression: $\mathbf{x}^{\top} \mathbf{A}$

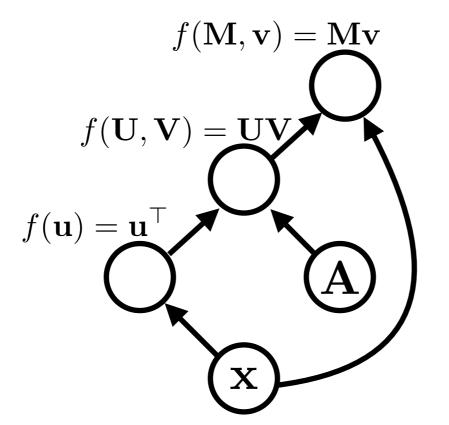
graph:

Functions can be nullary, unary, binary, ... *n*-ary. Often they are unary or binary.



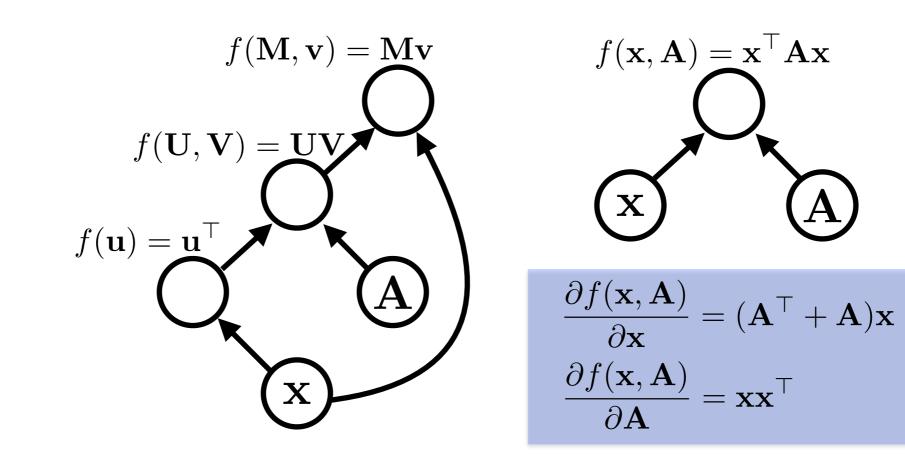
expression: $\mathbf{x}^{\top} \mathbf{A} \mathbf{x}$

graph:

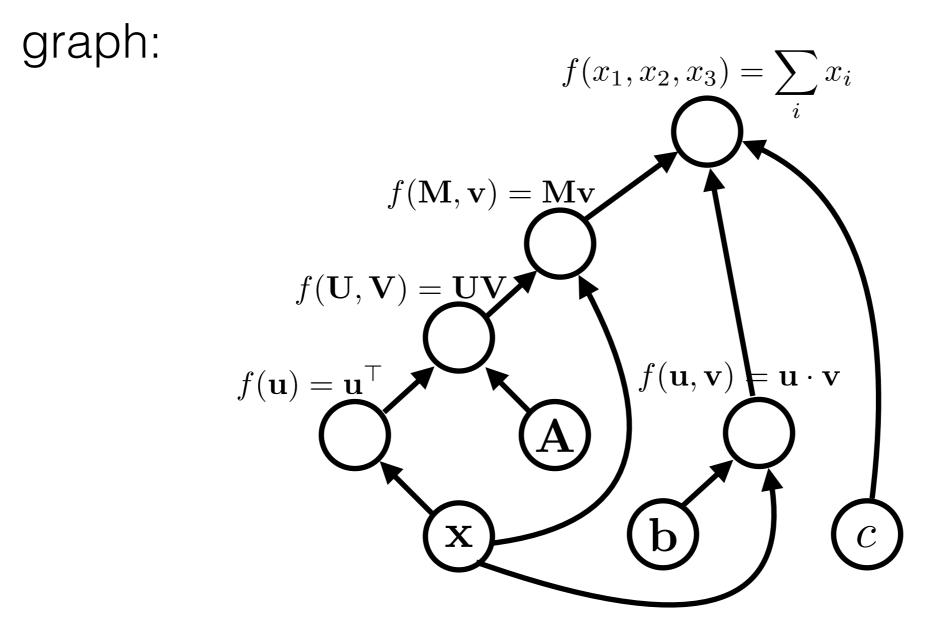


Computation graphs are directed and acyclic (in DyNet)

expression: $\mathbf{x}^{\top} \mathbf{A} \mathbf{x}$

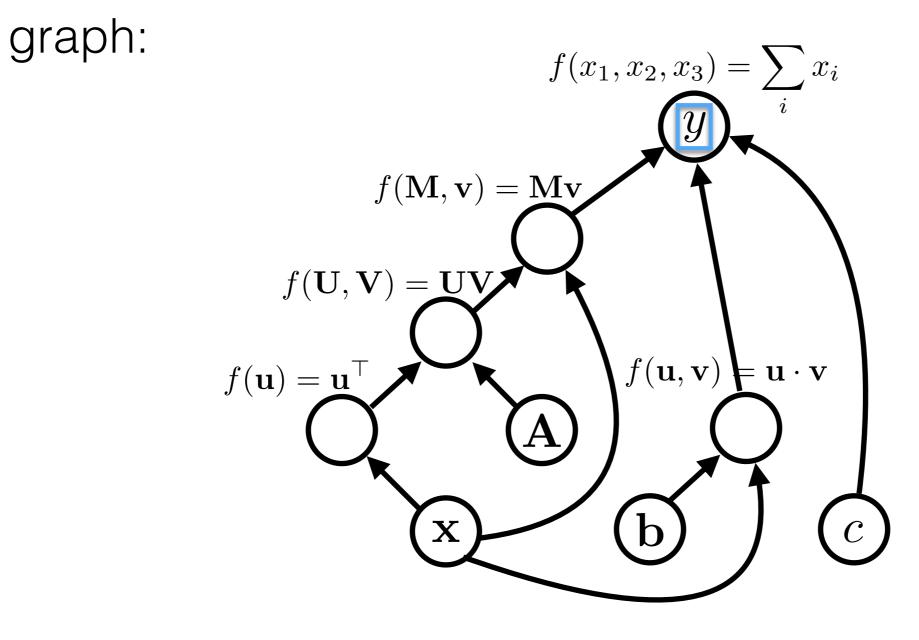


expression: $\mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$



expression:

$$y = \mathbf{x}^{\top} \mathbf{A} \mathbf{x} + \mathbf{b} \cdot \mathbf{x} + c$$

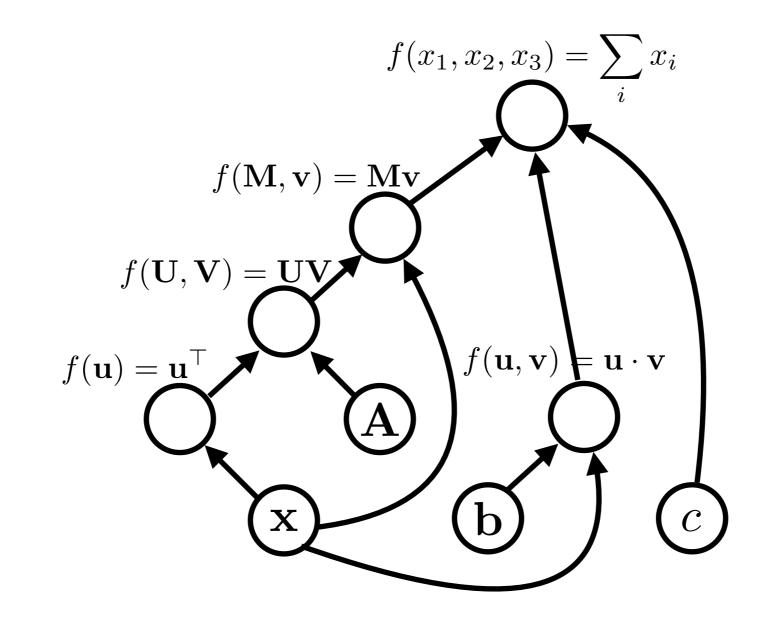


variable names are just labelings of nodes.

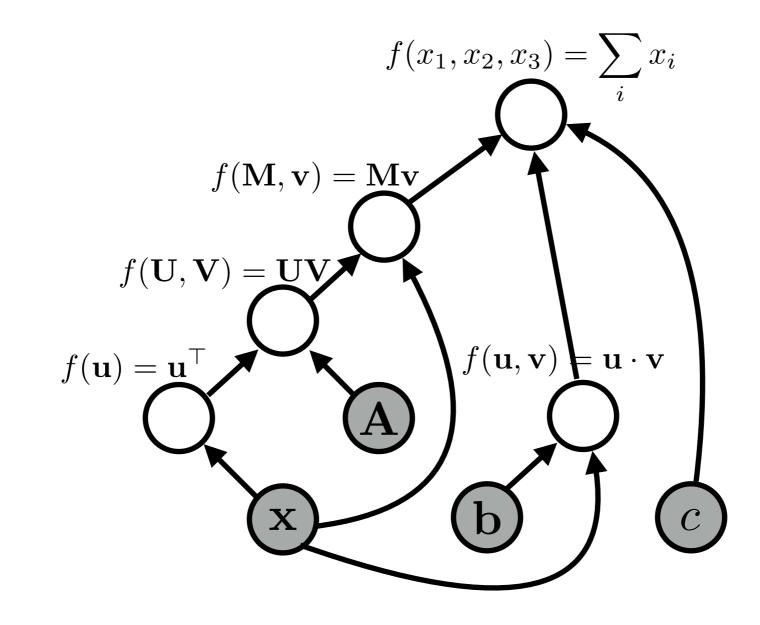
Algorithms (1)

- Graph construction
- Forward propagation
 - In topological order, compute the value of the node given its inputs

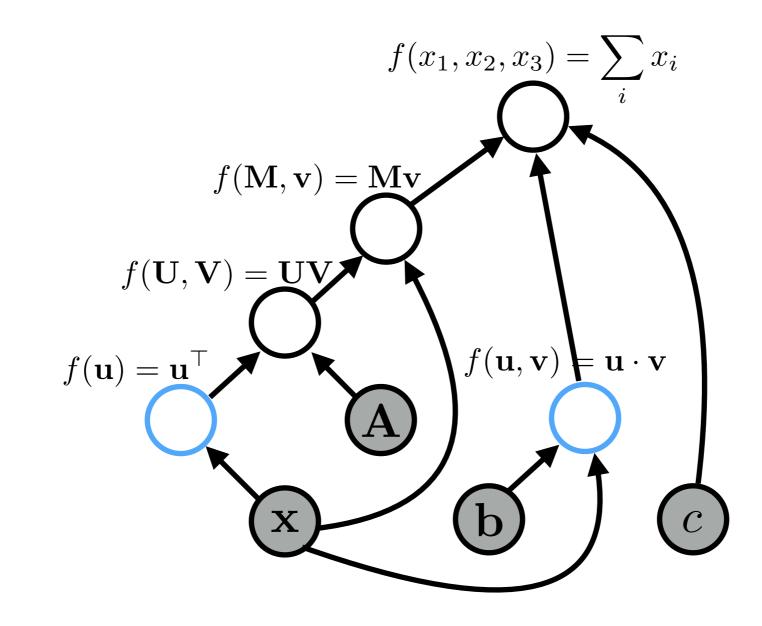
Forward Propagation



Forward Propagation



Forward Propagation



graph: $f(x_1, x_2, x_3) = \sum x_i$ $f(\mathbf{M}, \mathbf{v}) = \mathbf{M}\mathbf{v}$ $f(\mathbf{U}, \mathbf{V}) = \mathbf{U}\mathbf{V}$ $f(\mathbf{u}, \mathbf{v}) \models \mathbf{u} \cdot \mathbf{v}$ $f(\mathbf{u}) = \underline{\mathbf{u}}^\top$ А b \mathcal{C} X

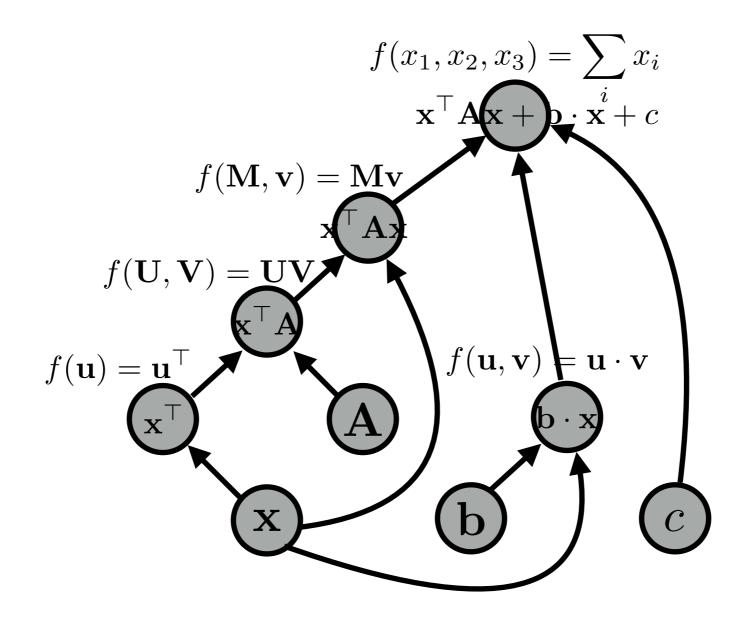
graph: $f(x_1, x_2, x_3) = \sum x_i$ $f(\mathbf{M}, \mathbf{v}) = \mathbf{M}\mathbf{v}$ $f(\mathbf{U},\mathbf{V}) = \mathbf{U}\mathbf{V}$ $f(\mathbf{u}, \mathbf{v}) \models \mathbf{u} \cdot \mathbf{v}$ $f(\mathbf{u}) = \underline{\mathbf{u}}^\top$ A b \mathcal{C} X

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graph:

graph:



Algorithms (2)

• Back-propagation:

- Process examples in reverse topological order
- Calculate the derivatives of the parameters with respect to the final value (This is usually a "loss function", a value we want to minimize)

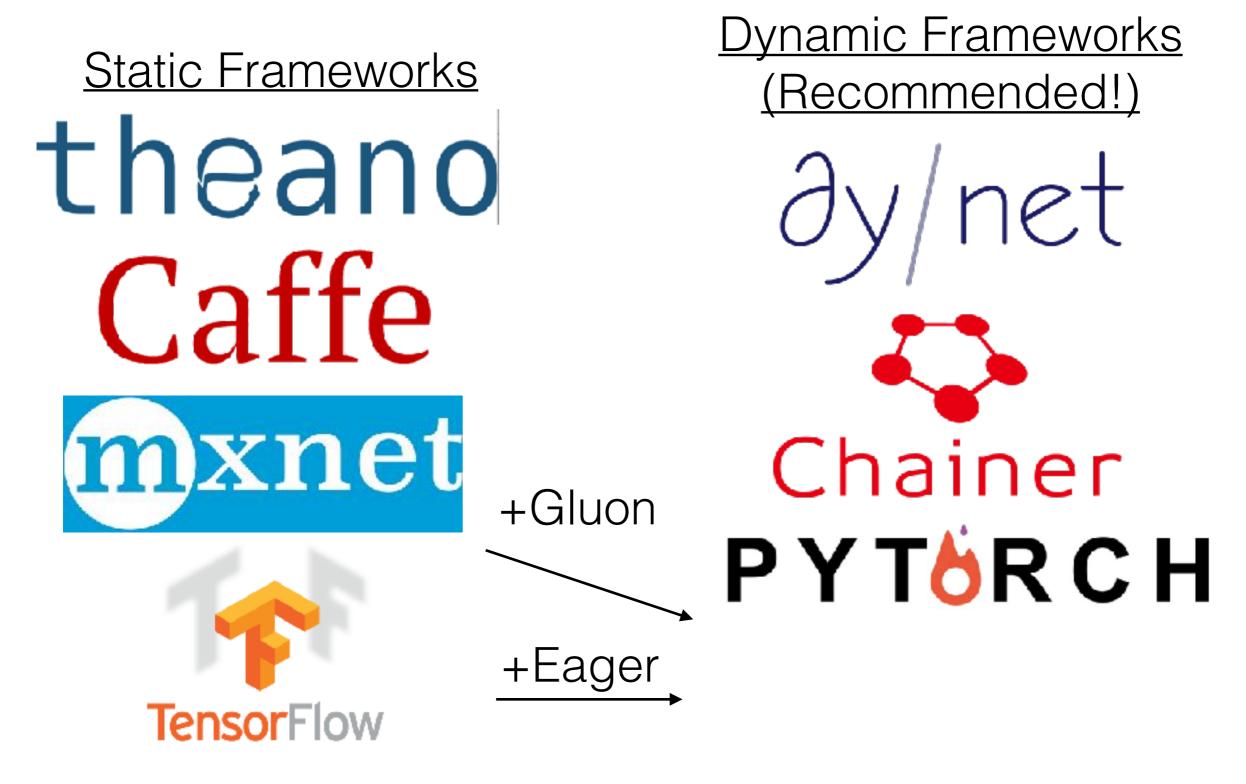
• Parameter update:

• Move the parameters in the direction of this derivative

 $W \rightarrow a * dI/dW$

Concrete Implementation Examples

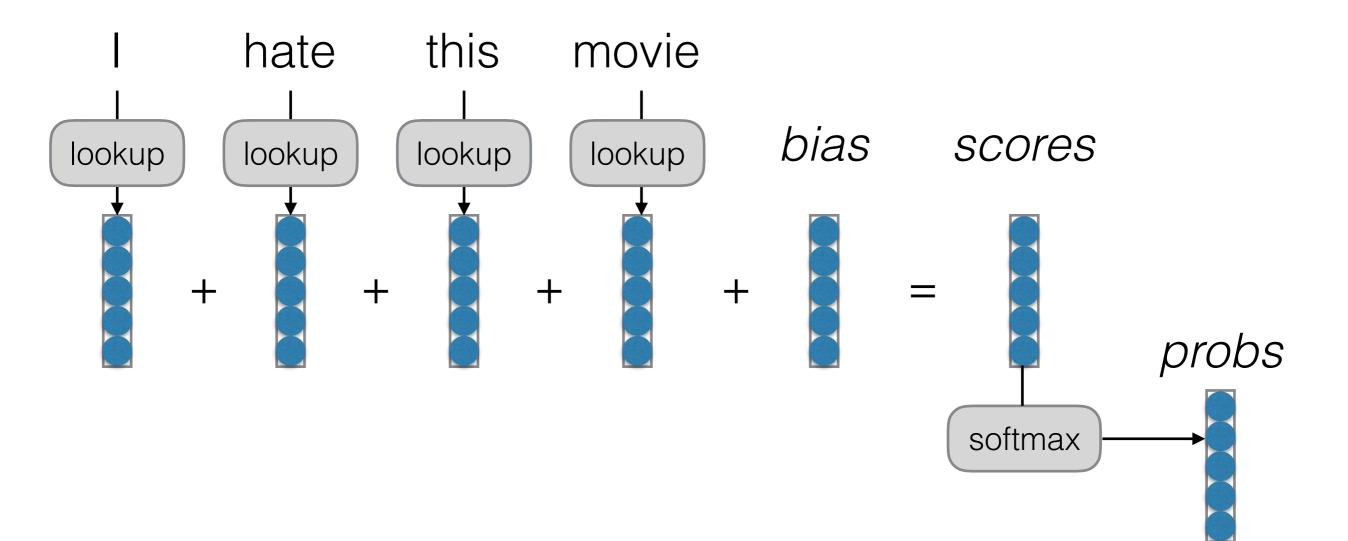
Neural Network Frameworks



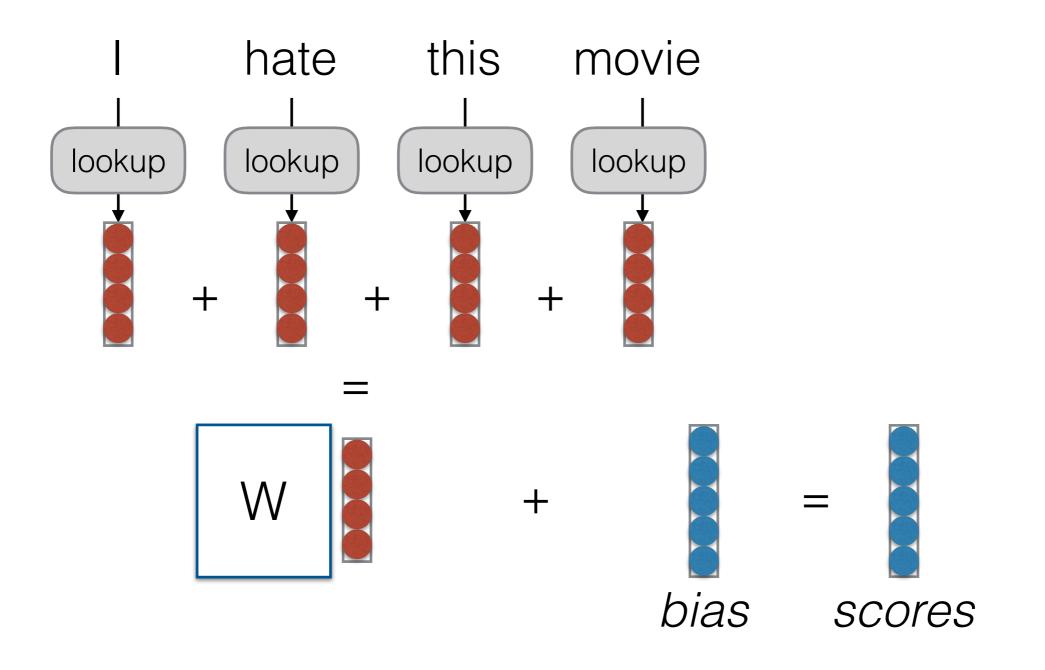
Basic Process in Dynamic Neural Network Frameworks

- Create a model
- For each example
 - create a graph that represents the computation you want
 - calculate the result of that computation
 - if training, perform back propagation and update

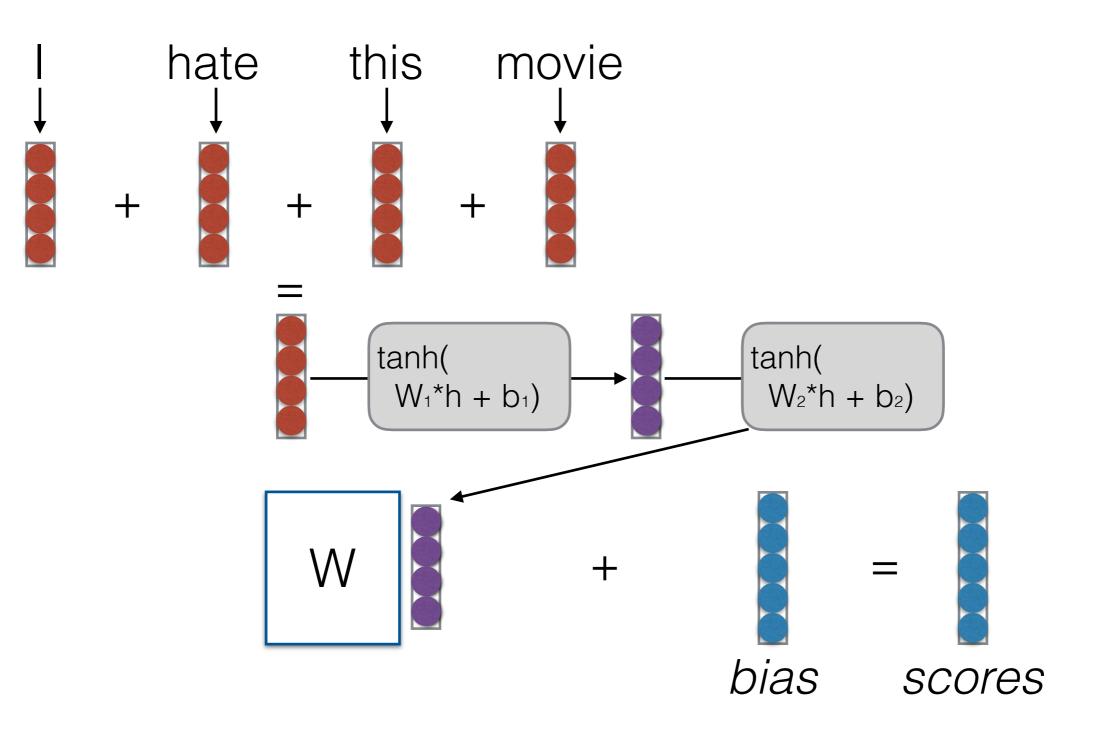
Bag of Words (BOW)



Continuous Bag of Words (CBOW)



Deep CBOW



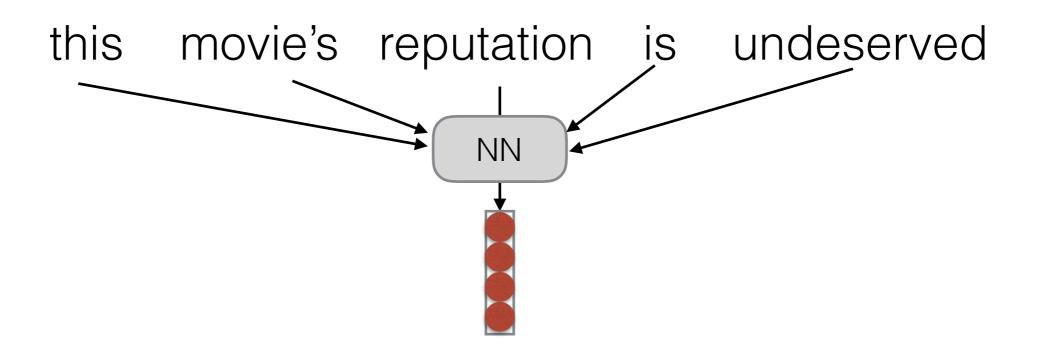
Things to Remember Going Forward

Things to Remember

- Neural nets are powerful!
 - They are universal function approximators, can calculate any continuous function
- But language is hard, and data is limited.
 - We need to design our networks to have inductive bias, to make it easy to learn things we'd like to learn.

Class Plan

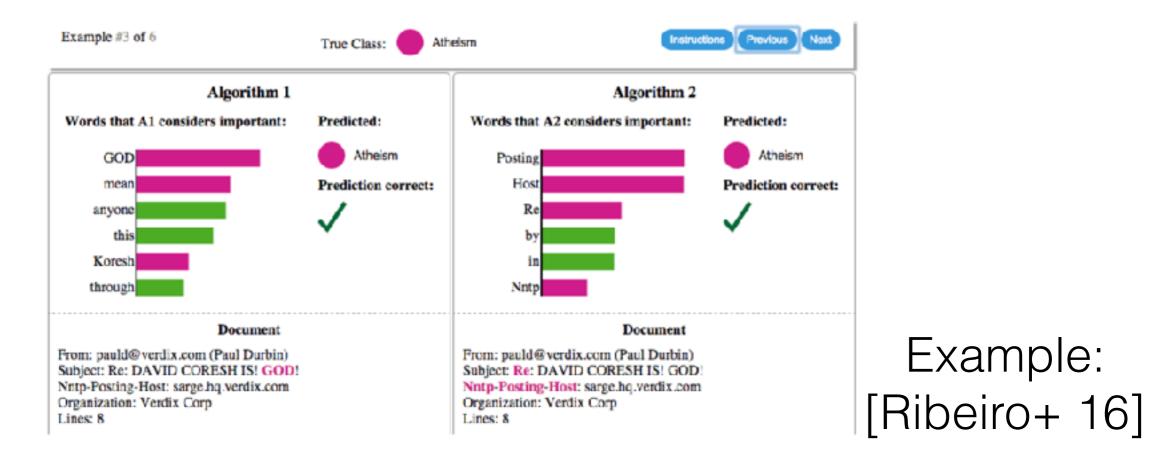
Topic 1: Models of Sentences/Sequences



- Bag of words, bag of n-grams
- Convolutional nets
- Recurrent neural networks and variations
- Modeling documents and longer texts

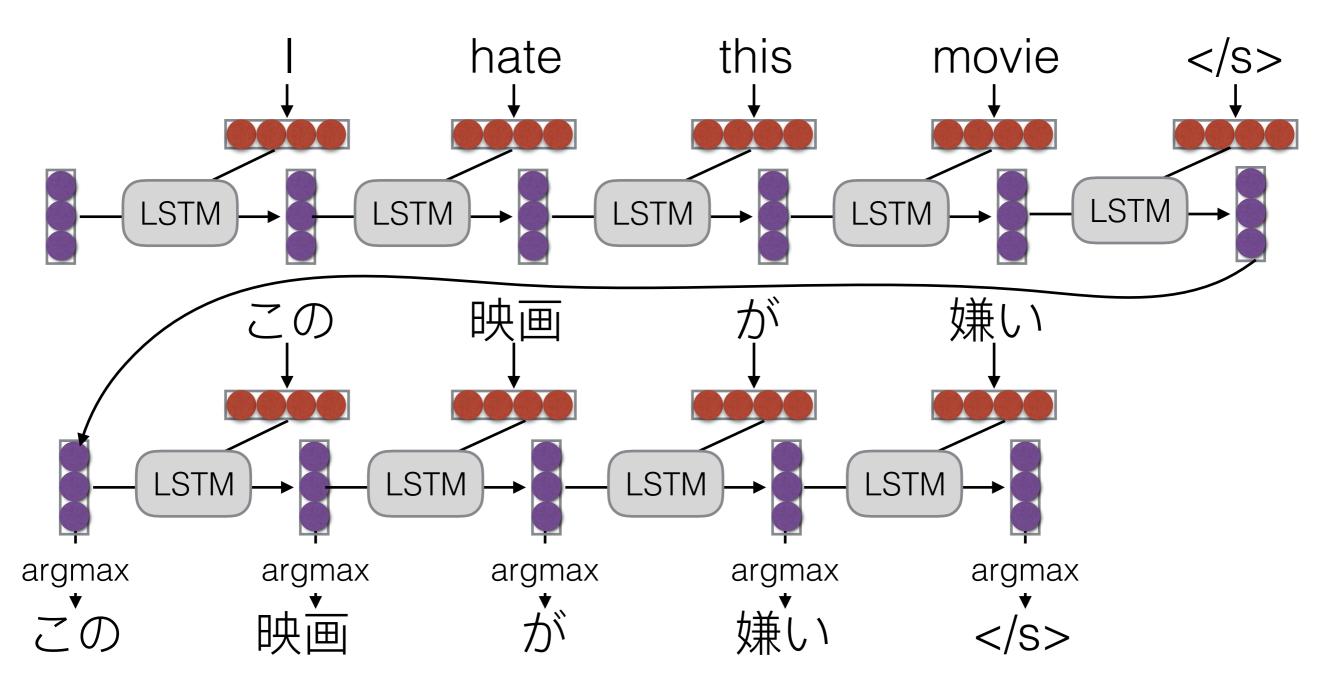
Topic 2:

Implementing, Debugging, and Interpreting



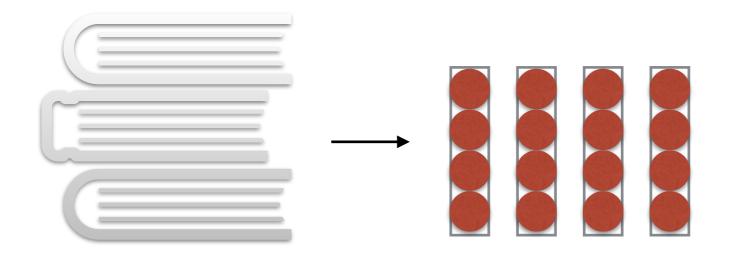
- Implementation: How to efficiently and effectively implement your models
- Debugging: How to find problems in your implemented models
- Interpretation: How to find why your model made a prediction?

Topic 3: Conditioned Generation



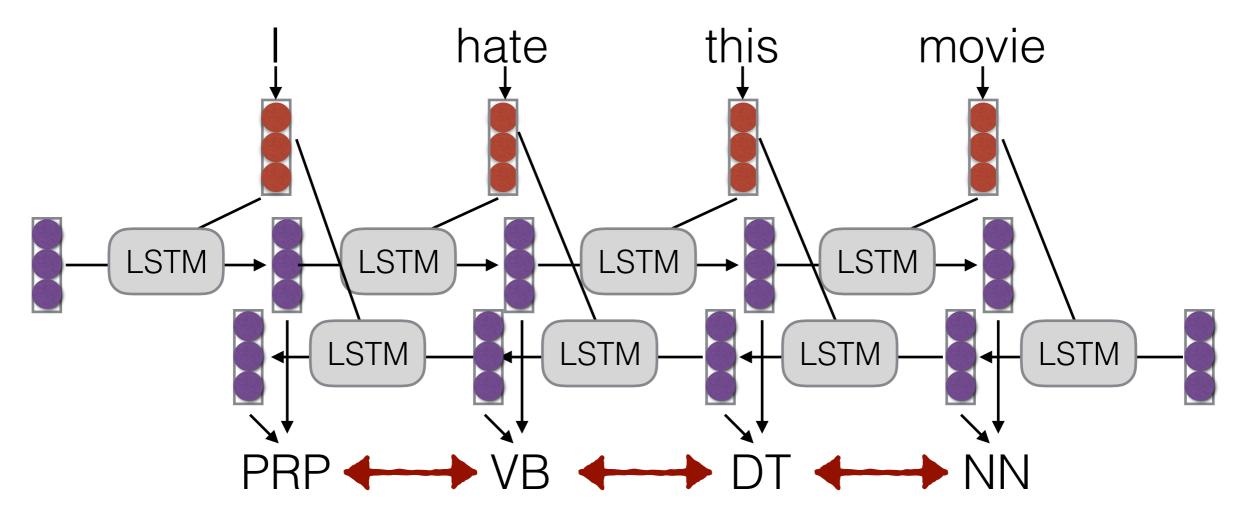
- Encoder decoder models
- Attentional models, self-attention (Transformers)

Topic 4: Pre-trained Embeddings



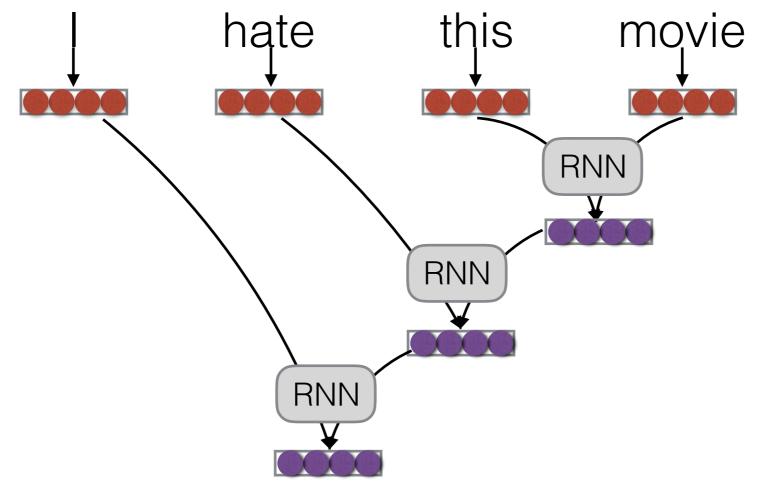
- Pre-training word embeddings, contextualized word embeddings, sentence embeddings
- Design decisions in pre-training: model, data, objective

Topic 5: Structured Prediction Models



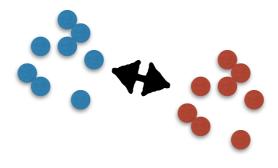
- CRFs, and other marginalization-based training
- REINFORCE, minimum risk training
- Margin-based and search-based training methods
- Advanced search algorithms

Topic 6: Models of Tree/Graph Structures



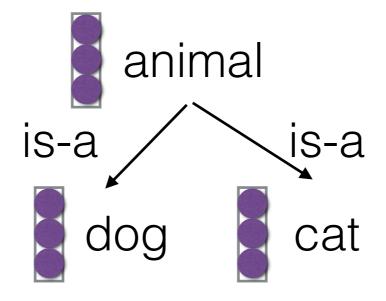
- Shift reduce, minimum spanning tree parsing
- Tree structured compositions
- Models of graph structures

Topic 7: Advanced Learning Techniques



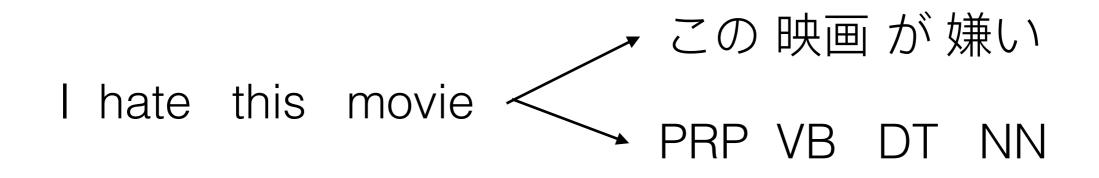
- Models with Latent Random Variables
- Adversarial Networks
- Semi-supervised and Unsupervised Learning

Topic 8: Knowledge-based and Text-based QA



- Learning and QA over knowledge graphs
- Machine reading and text-based QA

Topic 9: Multi-task and Multilingual Learning



- Multi-task and transfer learning
- Multilingual learning of representations

Any Questions?